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MISSISSIPPI
College- and Career-Readiness
Arts Learning Standards
for MEDIA ARTS
2017





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PURPOSE OF THE ARTS LEARNING STANDARDS

The Mississippi College- and Career-Readiness Arts Learning Standards in all the arts (dance, media arts, music, theatre, and visual arts) are designed to empower and inspire arts educators and their students to explore the many facets of the arts and prepare them for a lifetime of engagement with art forms. The Mississippi Department of Education is dedicated to student success, improving student achievement in the arts, equipping citizens to solve complex problems, and establishing fluent communication skills within a technological environment. The Mississippi College- and Career-Readiness Arts Learning Standards for Dance, Media Arts, Music, Theatre, and Visual Arts are designed to be robust and relevant to the real world, reflecting the knowledge and skills that students need for success in college and careers and to compete in the global economy.

The purposes of education standards are to identify the learning that we want for all of our students and to drive improvement in the system that delivers that learning. Standards, therefore, should embody the key concepts, processes and traditions of study in each subject area, and articulate the aspirations of those invested in our schools—students, teachers, administrators, and the community at large. To realize that end goal, these Mississippi Arts Learning Standards are framed by artistic literacy, as outlined in philosophical foundations, lifelong goals, and artistic processes; articulated as anchor and performance standards that students should attain. The connective threads of this conceptual framework are designed to be understood by all stakeholders and, ultimately, to ensure success for both educators and students.

The Mississippi College- and Career-Readiness Arts Learning Standards are aligned with the National Arts Standards which were launched in 2014. The National Standards for all the arts engaged 130 arts educators as writers and 6,000 as reviewers. In addition, the national arts organizations and state directors in dance, media arts, music, theatre, and visual arts participated in the creation and editing of these documents. Under the guidance of the State Education Agency Directors of Arts Education, each state has the flexibility to adopt and adapt the National Standards to align with their own. Using advisory boards with state leaders and exemplary teachers in each of the arts, the state of Mississippi worked for over two years to align with the National Standards and create the Mississippi College- and Career-Readiness Arts Learning Standards.

MISSION OF ARTS EDUCATION _____

The mission of arts education in Mississippi is to ensure that students know and experience the uniqueness of the arts, understand themselves and their world by creating, expressing, and communicating meaning through the arts, and value the arts as humanity's most essential and universal language transcending culture, time, and place.

ARTS INTEGRATION _

The Mississippi Department of Education values Arts Integration which is an approach to teaching in which students construct and demonstrate understanding through an art form in all subject areas. According to the Kennedy Center, Arts Integration promotes student engagement in a creative process in subjects outside the arts. This integration connects an art form and another subject area and meets evolving objectives in both.

ARTISTIC LITERACY ——

Artistic Literacy is the knowledge and understanding required to participate authentically in the arts. Authentic participation in the arts call for an understanding of the processes that lead to fluency in an art form. Fluency in the languages of the arts is the ability to create, perform/produce/present, respond, and connect through symbolic and metaphoric forms that are unique to the arts. It is embodied in specific philosophical foundations and lifelong goals that enable an artistically literate person to transfer arts knowledge, skills, and capacities to other subjects, settings, and contexts.

To be literate in the arts, students need specific knowledge and skills in a particular arts discipline to a degree that allows for fluency and deep understanding. In all the arts this means discovering the expressive elements and knowing the terminology that is used to comprehend an arts form. Students should also have a clear sense of embodying that form and be able to reflect, critique, and connect personal experience to the arts.

OVERVIEW OF THE ARTS LEARNING STANDARDS -

The overview and primary purpose of the 2017 Mississippi College- and Career-Readiness Arts Learning Standards is to provide a basis for curriculum development for grades Pre-Kindergarten-12th arts (dance, media arts, music, theatre, and visual arts) teachers in Mississippi.

This document describes what students should know and be able to do by the end of each grade level in preparation for college and career. These standards provide guidance in:

- Defining artistic literacy through a set of overarching Philosophical Foundations and Lifelong Goals that clarify long-term expectations for arts learning.
- Placing Artistic Processes and Anchor Standards as the focus of the work.
- Identifying Creative Practices in the application of the Artistic Processes across all learning.
- Specifying Enduring Understandings and Essential Questions that provide conceptual connections and articulate value and meaning within and across the art discipline.

BENEFITS OF THE ARTS IN EDUCATION-

The arts have always served as the distinctive vehicle for discovering who we are. Providing ways of thinking as disciplined as science or math and as disparate as philosophy or literature, the arts are used by and have shaped every culture and individual on earth. They continue to infuse our lives on nearly all levels—generating a significant part of the creative and intellectual capital that drives our economy. The arts inform our lives with meaning every time we experience the joy of a well-remembered song, experience the flash of inspiration that comes with immersing ourselves in an artist's sculpture, enjoying a sublime dance, learning from an exciting animation, or being moved by a captivating play.

The fact that the arts provide important touchstones confirms their value to the development of every human being. Nurturing our children, then, necessarily means that we must provide all of them with a well-rounded education that includes the arts. By doing so, we are fulfilling the college and career readiness needs of our students, laying the foundations for the success of our schools and, ultimately, the success of our state and nation.

The following philosophical foundations and lifelong goals establish the basis for the Mississippi College- and Career-Readiness Arts Learning Standards and illuminate artistic literacy by expressing the overarching common values and expectations for learning in arts education across the five arts disciplines.

THE ARTS AS COMMUNICATION			
PHILOSOPHICAL FOUNDATION LIFELONG GOALS			
In today's multimedia society, the arts are the media, and therefore provide powerful and essential means of communication. The arts provide unique symbol systems and metaphors that convey and inform life experience (i.e., the arts are ways of knowing).	Artistically literate citizens use a variety of artistic media, symbols, and metaphors to independently create and perform work that expresses and communicates their own ideas, and are able to respond by analyzing and interpreting the artistic communications of others.		

THE ARTS AS CREATIVE PERSONAL REALIZATION		
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS	
Participation in each of the arts as creators, performers, and audience members enables individuals to discover and develop their own creative capacity, thereby providing a source of lifelong satisfaction.	Artistically literate citizens find at least one arts discipline in which they develop sufficient competence to continue active involvement in creating, performing, and responding to art as an adult.	

CULTURE, HISTORY, AND CONNECTORS			
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS		
Throughout history the arts have provided essential means for individuals and communities to express their ideas, experiences, feelings and deepest beliefs. Each discipline shares common goals, but approaches them through distinct media and techniques. Understanding artwork provides insights into individuals' own and others' cultures and societies, while also providing opportunities to access, express, and integrate meaning across a variety of content areas.	Artistically literate citizens know and understand artwork from varied historical periods and cultures, and actively seek and appreciate diverse forms and genres of artwork of enduring quality/significance. They also seek to understand relationships among the arts, and cultivate habits of searching for and identifying patterns, relationships between the arts and other knowledge.		

THE ARTS AS MEANS TO WELLBEING		
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS	
Participation in the arts as creators, performers, and audience members (responders) enhances mental, physical, and emotional wellbeing.	Artistically literate citizens find joy, inspiration, peace, intellectual stimulation, meaning, and other life-enhancing qualities through participation in all of the arts.	

THE ARTS AS COMMUNITY ENGAGEMENT			
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS		
The arts provide means for individuals to collaborate and connect with others in an enjoyable, inclusive environment as they create, prepare, and share artworks that bring communities together.	Artistically literate citizens seek artistic experiences and support the arts in their local, state, national, and global communities.		

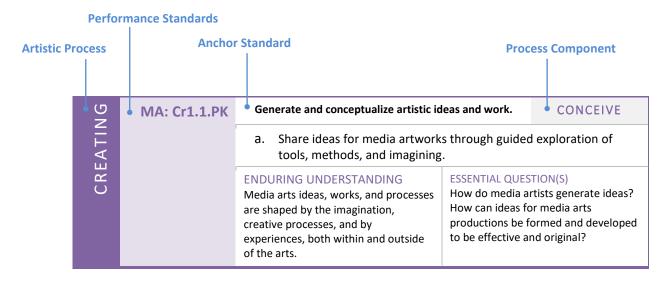
UNDERSTANDING THE ARTS LEARNING STANDARDS_

The Mississippi College- and Career-Readiness Arts Learning Standards in dance, media arts, music, theatre, and visual arts are rooted in a creative approach to teaching and learning. They describe expectations for learning in the arts (dance, media arts, music, theatre, and visual arts) regardless of culture, style or genre and impart the breadth and depth of the arts experience through the art-making processes. Four artistic processes organize the standards across the arts disciplines: Creating, Performing/Presenting/Producing, Responding, and Connecting. Each artistic process includes a set of overarching anchor standards. The anchor standards are consistent among the arts disciplines.

Each anchor standard in the arts is supported by a process component, an enduring understanding, and an essential question. These additional features will benefit educational leaders and teachers as they consider curricular models and structure lessons aligned to the Mississippi College- and Career-Readiness Arts Learning Standards. Performance standards describe more specifically what students should know and be able to do in the arts and are expressed as measurable outcomes across the grades Pre-Kindergarten to eighth grade and into high school at three levels of proficiency. The performance standards are the substantive portion of the work and represent the depth of study in the arts.

Of significance is that the four artistic processes are addressed linearly in written standards, but are envisioned to occur simultaneously in the actual practice of the arts (dance, media arts, music, theatre, and visual arts). In dance, for example, a dancer imagines, envisions, or improvises movements (creating), executes the movements (performing), reflects on them (responding), and connects the experience to all other contexts of meaning or knowledge (connecting). As a result, one lesson can address many standards at the same time. In a single class, students can learn by solving problems, showing their ideas through an art form, thinking critically about them, and relating them to other ideas, experiences, contexts, and meanings.

Mississipp	oi College- and Career-R	eadiness Arts Learning	Standards
	ARTISTIC F	PROCESSES	
Cr— CREATING	Pr— PERFORMING/ PRESENTING/ PRODUCING	Re — RESPONDING	Cn — CONNECTING
DEFINITION Conceiving and developing new artistic ideas and work.	PERFORMING (dance, music, theatre): Realizing artistic ideas and work through interpretation and presentation. PRESENTING (visual arts): Interpreting and sharing artistic work. PRODUCING (media arts): Realizing and presenting artistic ideas and work.	Understanding and evaluating how the arts convey meaning.	DEFINITION Relating artistic ideas and work with personal meaning and external context.
	ANCHOR S	TANDARDS	
STUDENTS WILL	STUDENTS WILL	STUDENTS WILL	STUDENTS WILL
 Generate and conceptualize artistic ideas and work. Organize and develop artistic ideas and work. Refine and complete artistic work. 	 Select, analyze, and interpret artistic work for presentation. Develop and refine artistic techniques and work for presentation. Convey meaning through the presentation of artistic work. 	 Perceive and analyze artistic work. Interpret intent and meaning in artistic work. Apply criteria to evaluate artistic work. 	 10. Synthesize and relate knowledge and personal experiences to make art. 11. Relate artistic ideas and works with societal, cultural and historical context to deepen understanding.



Performance **Standards** Performance Standards are discipline-specific, grade-by-grade articulations of student achievement toward developing the enduring understandings in Pre-Kindergarten-8th grade and at three proficiency levels in high school (proficient, accomplished and advanced). The three high school levels are listed below with their definitions. As such, the Performance Standards translate the enduring understandings into specific, measurable learning goals. Each district is responsible for determining how they will measure student growth in meeting these expectations.

HS - Proficient

Students at the Proficient level have developed the foundational technical and expressive skills and understandings in all the arts (dance, media arts, music, theatre, and visual arts) necessary to solve assigned problems or prepare assigned repertoire; make appropriate choices with some support; and may be prepared for active engagement in their community. They understand the arts to be an important form of personal realization and well-being, and can make connections between the arts, history, culture and other learning.

HS - Accomplished

Students at the Accomplished level are - with minimal assistance - able to identify or solve arts (dance, media arts, music, theatre, and visual arts) problems based on their interests or for a particular purpose; conduct research to inform artistic decisions; and create and refine arts products that demonstrate technical proficiency, personal communication and expression. They use the arts for personal realization and well-being, and have the necessary skills for and interest in participation in an arts activity beyond the school environment.

HS - Advanced

Students at the Advanced level independently identify challenging problems in the arts (dance, media arts, music, theatre, and visual arts) based on their interests or for specific purposes, and bring creativity and insight to finding artistic solutions. They can use at least one art form as an effective avenue for personal communication, demonstrating a high level of technical and expressive proficiency characteristic of honors or college level work. They exploit their personal strengths and apply strategies to overcome personal challenges as arts learners. They are capable of taking a leadership role in the arts activities within and beyond the school environment.

Anchor Standard

Each artistic process branches into two or three Anchor Standards. Anchor Standards describe the overarching knowledge and understandings that all the arts (dance, media arts, music, theatre, and visual arts) address through instruction. They bind all the Arts and demonstrate the knowledge and understandings that all the arts address through instruction. They work as subsets of the processes. These Anchor Standards are parallel across all the arts disciplines and grade levels and serve as the tangible educational expression of artistic literacy. There are eleven Anchor Standards. If a standard has an "a" or "b" listed below the Anchor Standard, it means that the standard at that grade has more than one part. Words in red are defined in the Glossary.

Process Component

Each artistic process branches into Process Components. Process Components are the actions artists carry out as they complete each artistic process. Students' ability to carry out these operational verbs empowers them to work through the artistic process independently. The Process Components serve as the action verbs that collectively build toward the artistic processes.

Enduring Understandings

Enduring Understandings are statements summarizing important ideas and core processes that are central to a discipline and have lasting value beyond the classroom. They synthesize what students should come to understand as a result of studying a particular content area. Moreover, they articulate what students should value about the content area over the course of their lifetimes. Enduring Understandings should also enable students to make connections to other disciplines beyond the arts. A true grasp of an Enduring Understanding mastered through a variety of activities is demonstrated by the student's ability to explain, interpret, analyze, apply and evaluate its core elements. The Enduring Understandings set the standards for quality arts education.

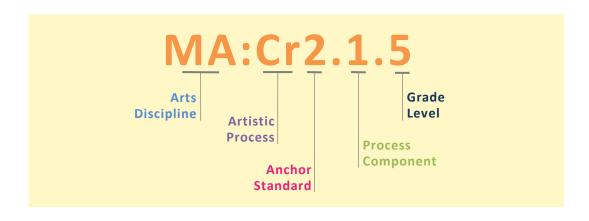
Essential Questions

Essential Questions are questions that are not answerable with finality in a brief sentence. Their aim is to stimulate thought, to provoke inquiry, and to spark more questions, including thoughtful student questions. Instead of thinking of content as something to be covered, consider knowledge and skill as the means of addressing questions central to understanding key issues in a subject. Essential Questions also guide students as they uncover enduring understandings. Wiggins and McTighe (2005) assert that Essential Questions are those that encourage, hint at, even demand transfer beyond the particular topic in which students first encounter them, and therefore, should recur over the years to promote conceptual connections and curriculum coherence.

INTRODUCTION TO THE ARTS LEARNING STANDARDS FOR MEDIA ARTS —

Mississippi College- and Career-Readiness Arts Learning Standards for Media Arts are intended to address the diverse forms and categories of media arts, including: imaging, sound, moving image, virtual and interactive. Media arts standards do not dictate what or how to teach, but define age-appropriate outcomes for students, towards the achievement of enduring understandings and artistic literacy. They are therefore quite generalized, not specifying particular technologies or techniques, and containing very few examples of terminology and activities. The standards allow for a great diversity of instruction, methodology and circumstance. They are adaptive to the wide range of conditions that exist currently nationwide. The standards are normally presented in a linear, sequential format, which does provide a representation of the creative production process. But the standards are designed for access in a non-linear manner as well, whereby one can address any particular process, process component, or standard on an as needed basis. For example, lessons and units can easily begin within connecting by considering a given context, move next into responding to analyze particular examples of media arts, and then into creating to begin production. Also, the standards represent portions of holistic creative process, and may be addressed in rapid-fire succession, as one is creating work. Therefore, a brainstorming session that is contained within creating is also constantly accessing responding and even connecting. One wellstructured class, lesson or unit can address many, if not all standards. These standards offer flexibility in lesson planning instruction and assessment. For example, process components may be selected as a primary organizational tool for some teachers. Enduring understandings and essential questions are written at one grade-level, and are to be adapted by the instructor to their specific grade-level. It is advisable to view standards at lower and higher grade levels in order to view a progression of proficiency. Nevertheless, it is assumed that students may have little or no formal media arts instruction at a particular grade level. Based on best practice, collaboration is assumed throughout the media arts standards.

Each Performance Standard employs a notation system for identification purposes as seen in the example below. The notation provides a quick and easy reference to a particular standard within each artistic process. In sequence, the system references Arts Discipline, Artistic Process, Anchor Standard, Process Component, and Grade Level.



Arts Discipline	The first two letters are codes for the arts discipline notation: $MA = for Media Arts$
Artistic Process	The next two letters after the colon are the artistic process:

$\mathbf{Cr} = \mathbf{Creating}$	$\mathbf{Pr} = \mathbf{Producing}$	$\mathbf{Re} = \mathbf{Responding}$	Cn = Connecting
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Anchor Standard	The next number is the anchor standard, numbers 1 to 11.

Process Component

The next number after the period is the process components which may have more than one standard indicated with an a or b. Process components are actions artists carry out as they engage in each artistic process.

Grade Level The next number is the grade level. (Pre-Kindergarten (PK) and Kindergarten (K); grades 1-8; I, II, III, high school proficient, accomplished, advanced)

Below are a few examples of how to read the numbering system for Media Arts:

MA:Cr1.1.PK				
MA	Cr	1	1	PK
Arts discipline of Media Arts	Artistic process of Creating	Anchor standard one	Process component	Pre- Kindergarten
MA:Pr5.1.4				
MA	Pr	5	1	4
Arts discipline of Media Arts	Artistic process of Producing	Anchor standard five	Process component	Grade four
MA:Re8.1.6				
MA	Re	8	1	6
Arts discipline of Media Arts	Artistic process of Responding	Anchor standard eight	Process component	Grade six
	ſ	MA:Cn10.1.	II.	
MA	Cn	10	1	II
Arts discipline of Media Arts	Artistic process of Connecting	Anchor standard ten	Process component	Roman numeral II is the high school level accomplished

Pre-Kindergarten **THROUGH** 8th Grade [MEDIA ARTS]



$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

ŋ	MA: Cr1.1.PK	Generate and conceptualize artistic ideas and work.		CONCEIVE	
Z		a. Share ideas for media artworks through guided explo	oration of tools, methods, and imaginin	ıg.	
M im		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed a effective and original?		
	MA: Cr2.1.PK	Organize and develop artistic ideas and work.		DEVELOP	
		a. With guidance, form ideas into plans or models for n	With guidance, form ideas into plans or models for media arts productions.		
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea. ESSENTIAL QUESTION(S) How do media artists organize and models into process structures to a product?			
	MA: Cr3.1.PK	Refine and complete artistic work.	CONSTRUCT		
 a. Make and capture media arts content, freely and in guided practice, in media b. Attempt and share expressive effects, freely and in guided practice, in creating 					
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic qualitartists improve/refine their work?		
ַ	MA: Pr4.1.PK	Select, analyze, and interpret artistic work for presentation	•	INTEGRATE	
		a. With guidance, combine different forms and content	t, such as image and sound, to form me	edia artworks.	
		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)		
		Media artists integrate various forms and contents to develop complex, unified artworks.	How are complex media arts experie	ences constructed?	

ŋ	MA: Pr5.1.PK	Develop and refine artistic techniques and work for presen	tation.	PRACTICE
ODUCIN		a. Use identified skills, such as manipulating tools, makeb. Use identified creative skills, such as imagining freelc. Use media arts creation tools freely and in guided positions.	y and in guided practice, within media arts	
PROE		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effer artworks and how are they improved? He and innovation developed within and the productions? How do media artists use we techniques?	ow are creativity rough media arts
	MA: Pr6.1.PK	Convey meaning through the presentation of artistic work.		PRESENT
		a. With guidance, share roles and discuss the situationb. With guidance, share reactions to the presentation	•	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and corpresenting or performing choices for me can presenting or sharing media artwork help a media artist learn and grow?	dia artworks? How

G	MA: Re7.1.PK	Perceive and analyze artistic work.		PERCEIVE	
NDN		a. With guidance, explore and discuss components andb. With guidance, explore media artworks and discuss e		rtworks.	
RESPON		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage au	media artworks function to	
	MA: Re8.1.PK	Interpret intent and meaning in artistic work.		INTERPRET	
		a. With guidance, share reactions to media artworks.			
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and int	erpret media artworks?	

MA: Re9.1.PK Apply criteria to evaluate artistic work.

ENDURING UNDERSTANDING

RESPO		Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	How and why do media artists v artworks? When and how shoul media artworks to improve ther	d we evaluate and critique
G	MA: Cn10.1.PK	Synthesize and relate knowledge and personal experiences	to make art.	SYNTHESIZE
CTIN		a. Use personal experiences in making media artworks.b. With guidance, share experiences of media artworks.		
CONNECTING		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge a understanding and making med learn about and create meaning artworks?	dia artworks? How do we
	MA: Cn11.1.PK	Relate artistic ideas and works with societal, cultural, and hi understanding.	istorical context to deepen	RELATE
		a. With guidance, relate media artworks and everyday Ib. With guidance, interact safely and appropriately with		nts.
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to i purposes, and values? How doe relationships inform and deepe understanding and work?	es investigating these

a. With guidance, examine and share appealing qualities in media artworks.

ESSENTIAL QUESTION(S)

EVALUATE

Pre-Kindergarten through 8th Grade [MEDIA ARTS] words in red are defined in the Glossary.

ل ق	MA: Cr1.1.K	Generate and conceptualize artistic ideas and work.		CONCEIVE
z		a. Discover and share ideas for media artworks using play	and experimentation.	
CREATING		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate idea media arts productions be formed a effective and original?	
	MA: Cr2.1.K	Organize and develop artistic ideas and work.		DEVELOP
		a. With guidance, use ideas to form plans or models for n	nedia arts productions.	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and of models into process structures to ac product?	•
	MA: Cr3.1.K	Refine and complete artistic work.		CONSTRUCT
		a. Form and capture media arts content for expression arb. Make changes to the content, form, or presentation of		
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a medi purpose, meaning, and artistic quali artists improve/refine their work?	•
- ا ق	MA: Pr4.1.K	Select, analyze, and interpret artistic work for presentation.		INTEGRATE
Z		a. With guidance, combine arts forms and media content	, such as dance and video, to form me	edia artworks.
		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)	
ROD		Media artists integrate various forms and contents to develop complex, unified artworks.	How are complex media arts experi	ences constructed?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

Ŋ	MA: Pr5.1.K	Develop and refine artistic techniques and work for presentate	tion.	PRACTICE
ODUCIN		a. Identify and demonstrate basic skills, such as handling artworks.b. Identify and demonstrate creative skills, such as perfor c. Practice, discover, and share how media arts creation to the same statement of the same share are same share.	ming, within media arts productions.	creating media
PR		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating eff artworks and how are they improved? and innovation developed within and the productions? How do media artists use techniques?	How are creativity hrough media arts
	MA: Pr6.1.K	Convey meaning through the presentation of artistic work.		PRESENT
		a. With guidance, identify and share roles and the situationb. With guidance, identify and share reactions to the presentation		
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and compresenting or performing choices for more can presenting or sharing media artwork help a media artist learn and grow?	edia artworks? How

MA: Re7.1.K Perceive and analyze artistic work. **PERCEIVE** ESPONDING a. Recognize and share components and messages in media artworks. b. Recognize and share how a variety of media artworks create different experiences. **ENDURING UNDERSTANDING ESSENTIAL QUESTION(S)** Identifying the qualities and characteristics of media artworks How do we 'read' media artworks and discern their improves one's artistic appreciation and production. relational components? How do media artworks function to $\overline{\alpha}$ convey meaning and manage audience experience?

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

9	MA: Re8.1.K	Interpret intent and meaning in artistic work.		INTERPRET
Z		a. With guidance, share observations regarding a variet	y of media artworks.	
SPONDIN		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and int	erpret media artworks?
RES	MA: Re9.1.K	Apply criteria to evaluate artistic work.		EVALUATE
		a. Share appealing qualities and possible changes in me	dia artworks.	
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists vartworks? When and how shoul media artworks to improve ther	d we evaluate and critique

ى ق	MA: Cn10.1.K	Synthesize and relate knowledge and personal experiences t	to make art.	SYNTHESIZE
N L		a. Use personal experiences and choices in making medb. Share memorable experiences of media artworks.	ia artworks.	
CONNECTI		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge a understanding and making med learn about and create meanin artworks?	dia artworks? How do we
	MA: Cn11.1.K	Relate artistic ideas and works with societal, cultural, and hi deepen understanding.	storical context to	RELATE
		a. With guidance, share ideas in relating media artworksb. With guidance, interact safely and appropriately with	• • •	
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to purposes, and values? How does relationships inform and deeper understanding and work?	es investigating these

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

ŋ	MA: Cr1.1.1	Generate and conceptualize artistic ideas and work.		CONCEIVE
Z -		a. Express and share ideas for media artworks through	sketching and modeling.	
CREATING		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate idea media arts productions be formed a effective and original?	
	MA: Cr2.1.1	Organize and develop artistic ideas and work.		DEVELOP
		a. With guidance, use identified ideas to form plans an	d models for media arts productions.	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and models into process structures to a product?	
	MA: Cr3.1.1			
	MA: Cr3.1.1	Refine and complete artistic work.		CONSTRUCT
	MA: Cr3.1.1	 a. Create, capture, and assemble media arts content for pattern and repetition. b. Practice and identify the effects of making changes the finish media artworks. 		asic principles, such as
	MA: Cr3.1.1	 a. Create, capture, and assemble media arts content for pattern and repetition. b. Practice and identify the effects of making changes to the content of the content of		asic principles, such as norder to refine and a artwork that conveys
5	MA: Cr3.1.1	 a. Create, capture, and assemble media arts content for pattern and repetition. b. Practice and identify the effects of making changes the finish media artworks. ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose,	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic quali artists improve/refine their work?	asic principles, such as norder to refine and a artwork that conveys
CING		 a. Create, capture, and assemble media arts content for pattern and repetition. b. Practice and identify the effects of making changes the finish media artworks. ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks. 	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic quali artists improve/refine their work?	asic principles, such as n order to refine and a artwork that conveys ty? How do media

ODUCING	MA: Pr5.1.1	Develop and refine artistic techniques and work for preser	itation.	PRACTICE
		 a. Describe and demonstrate various artistic skills and media arts productions. b. Describe and demonstrate basic creative skills withing. c. Experiment with and share different ways to use too. 	n media arts productions, such as var	ying techniques.
PR(ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating artworks and how are they improvand innovation developed within a productions? How do media artist techniques?	ved? How are creativity and through media arts
	MA: Pr6.1.1	Convey meaning through the presentation of artistic work		PRESENT
		a. With guidance, discuss presentation conditions andb. With guidance, discuss the experience of the preser		rtworks.
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, a presenting or performing choices can presenting or sharing media a help a media artist learn and grow	for media artworks? How rtworks in a public forma

ESPONDIN \propto

- a. Identify components and messages in media artworks.
- b. With guidance, identify how a variety of media artworks create different experiences.

ENDURING UNDERSTANDING

Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.

ESSENTIAL QUESTION(S)

How do we 'read' media artworks and discern their relational components? How do media artworks function to convey meaning and manage audience experience?

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

ŋ	MA: Re8.1.1	Interpret intent and meaning in artistic work.		INTERPRET
RESPONDIN		a. With guidance, identify the meanings of a variety of n	nedia artworks.	
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	erpret media artworks?
A E	MA: Re9.1.1	Apply criteria to evaluate artistic work.		EVALUATE
		a. Identify the effective parts of and possible changes to	media artworks, considering view	ers.
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists value artworks? When and how should media artworks to improve them	we evaluate and critique

Ð	MA: Cn10.1.1	Synthesize and relate knowledge and personal experiences	to make art.	SYNTHESIZE
N L		a. Use personal experiences, interests, and models in ob. Share meaningful experiences of media artworks.	creating media artworks.	
CONNECTIN		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge and understanding and making media learn about and create meaning artworks?	a artworks? How do we
	MA: Cn11.1.1	Relate artistic ideas and works with societal, cultural, and lunderstanding.	nistorical context to deepen	RELATE
		a. Discuss and describe media artworks in everyday life friends.b. Interact appropriately with media arts tools and enveryed		·
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to its purposes, and values? How does relationships inform and deepen understanding and work?	investigating these

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$ Generate and conceptualize artistic ideas and work. MA: Cr1.1.2 CONCEIVE EATING a. Discover multiple ideas for media artworks through brainstorming and improvising. **ENDURING UNDERSTANDING** ESSENTIAL QUESTION(S) Media arts ideas, works, and processes are shaped by the How do media artists generate ideas? How can ideas for CRI imagination, creative processes, and by experiences, both media arts productions be formed and developed to be within and outside of the arts. effective and original? Organize and develop artistic ideas and work. **DEVELOP** MA: Cr2.1.2 a. Choose ideas to create plans and models for media arts productions. **ENDURING UNDERSTANDING** ESSENTIAL QUESTION(S) Media artists plan, organize, and develop creative ideas, How do media artists organize and develop ideas and plans, and models into process structures that can models into process structures to achieve the desired effectively realize the artistic idea. end product? Refine and complete artistic work. CONSTRUCT MA: Cr3.1.2 a. Construct and assemble content for unified media arts productions, identifying and applying basic principles, such as positioning and attention. b. Test and describe expressive effects in altering, refining, and completing media artworks. **ENDURING UNDERSTANDING ESSENTIAL QUESTION(S)** The forming, integration, and refinement of aesthetic What is required to produce a media artwork that conveys components, principles, and processes creates purpose, purpose, meaning, and artistic quality? How do media artists meaning, and artistic quality in media artworks. improve/refine their work? MA: Pr4.1.2 Select, analyze, and interpret artistic work for presentation. INTEGRATE a. Practice combining varied academic, arts, and media content into unified media artworks, such as a narrated science animation.

DUCING 0

ENDURING UNDERSTANDING

ESSENTIAL QUESTION(S)

Media artists integrate various forms and contents to develop complex, unified artworks.

How are complex media arts experiences constructed?

PRODUCING	MA: Pr5.1.2	Develop and refine artistic techniques and work for presen	tation.	PRACTICE
		 a. Enact roles to demonstrate basic ability in various id use and collaboration in media arts productions. b. Demonstrate use of experimentation skills, such as parts productions. c. Demonstrate and explore identified methods to use 	playful practice, and trial and error, within a	
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effer artworks and how are they improved? He and innovation developed within and the productions? How do media artists use we techniques?	ow are creativity rough media arts
	MA: Pr6.1.2	Convey meaning through the presentation of artistic work.		PRESENT
		a. Identify and describe presentation conditions and periodb. Identify and describe the experience and share result	• • • •	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and cor presenting or performing choices for me How can presenting or sharing media and	dia artworks?

MA: Re7.1.2 Perceive and analyze artistic work. PERCEIVE ESPONDIN a. Identify and describe the components and messages in media artworks. b. Identify and describe how a variety of media artworks create different experiences. **ENDURING UNDERSTANDING ESSENTIAL QUESTION(S)** Identifying the qualities and characteristics of media How do we 'read' media artworks and discern their artworks improves one's artistic appreciation and relational components? How do media artworks function to production. convey meaning and manage audience experience?

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

D D	MA: Re8.1.2	Interpret intent and meaning in artistic work.		INTERPRET
Z		a. Determine the purposes and meanings of media artwo	orks, considering their context.	
SPONDIN		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	rpret media artworks?
RES	MA: Re9.1.2	Apply criteria to evaluate artistic work.		EVALUATE
		a. Discuss the effectiveness of and improvements for me	dia artworks, considering their con	text.
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists va artworks? When and how should media artworks to improve them	we evaluate and critique

MA: Cn10.1.2	Synthesize and relate knowledge and personal experience	s to make art.	SYNTHESIZE
	a. Use personal experiences, interests, information, atb. Discuss experiences of media artworks, describing t	-	
	ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge and understanding and making media learn about and create meaning t artworks?	artworks? How do we
MA: Cn11.1.2	Relate artistic ideas and works with societal, cultural, and understanding.	historical context to deepen	RELATE
	 a. Discuss how media artworks and ideas relate to ever media environments. b. Interact appropriately with media arts tools and en 		_
	ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to its purposes, and values? How does it relationships inform and deepen to understanding and work?	nvestigating these

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

9	MA: Cr1.1.3	Generate and conceptualize artistic ideas and work.		CONCEIVE
Z		a. Develop multiple ideas for media artworks using a var	riety of tools, methods and/or material	S.
CREATING		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed an effective and original?	
	MA: Cr2.1.3	Organize and develop artistic ideas and work.		DEVELOP
		a. Form, share, and test ideas, plans, and models to prepare	pare for media arts productions.	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and d models into process structures to ac product?	•
	MA: Cr3.1.3	Refine and complete artistic work.		CONSTRUCT
		 a. Construct and order various content into unified, purposed defined set of principles, such as movement and force b. Practice and analyze how the emphasis of elements a artworks. 	e.	
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic qualit improve/refine their work?	•
ט	MA: Pr4.1.3	Select, analyze, and interpret artistic work for presentation.		INTEGRATE
UCIN		 Practice combining varied academic, arts, and media animation, music, and dance. 	forms and content into unified media a	ertworks, such as
PRODU		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experie	nces constructed?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary

G	MA: Pr5.1.3	Develop and refine artistic techniques and work for presenta	ation.	PRACTICE
ODUCIN		 a. Exhibit developing ability in a variety of artistic, design compositional decisions, manipulating tools, and groub. b. Exhibit basic creative skills to invent new content and c. Exhibit standard use of tools and techniques while co 	up planning in media arts production solutions within and through media	ns.
PRO		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating artworks and how are they impropand innovation developed within productions? How do media artistechniques?	ved? How are creativity and through media arts
	MA: Pr6.1.3	Convey meaning through the presentation of artistic work.		PRESENT
		a. Identify and describe the presentation conditions, and media artworks.b. Identify and describe the experience, and share result	·	senting or distributing
		media artworks.	·	senting or distributing ng media artworks. and context affect for media artworks? How artworks in a public format
		media artworks. b. Identify and describe the experience, and share result ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute	ESSENTIAL QUESTION(S) How does time, place, audience, presenting or performing choices can presenting or sharing media a	senting or distributing ng media artworks. and context affect for media artworks? How artworks in a public format

ESPONDIN

- a. Identify and describe how messages are created by components in media artworks.
- b. Identify and describe how various forms, methods, and styles in media artworks manage audience experience.

ENDURING UNDERSTANDING

Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.

ESSENTIAL QUESTION(S)

How do we 'read' media artworks and discern their relational components? How do media artworks function to convey meaning and manage audience experience?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

U	MA: Re8.1.3	Interpret intent and meaning in artistic work.		INTERPRET
Z		a. Determine the purposes and meanings of media artwo	orks while describing their contex	t.
SPOND		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and int	erpret media artworks?
R E	MA: Re9.1.3	Apply criteria to evaluate artistic work.		EVALUATE
		a. Identify basic criteria for and evaluate media artworks	, considering possible improveme	nts and context.
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists was artworks? When and how should media artworks to improve there	d we evaluate and critique

_D	MA: Cn10.1.3	Synthesize and relate knowledge and personal experience	s to make art.	SYNTHESIZE
		a. Use personal and external resources, such as intereb. Identify and show how media artworks form meani	•	
CONNECTIN		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge as understanding and making med learn about and create meaning artworks?	lia artworks? How do we
	MA: Cn11.1.3	Relate artistic ideas and works with societal, cultural, and deepen understanding.	historical context to	RELATE
		a. Identify how media artworks and ideas relate to ever online behavior.b. Examine and interact appropriately with media arts and fairness.		
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to i purposes, and values? How doe relationships inform and deepe understanding and work?	es investigating these

Pre-Kindergarten through 8th Grade [MEDIA ARTS] words in red are defined in the Glossary.

ى ق	MA: Cr1.1.4	Generate and conceptualize artistic ideas and work.		CONCEIVE
CREATING		 Conceive of original artistic goals for media artworks and modeling. 	using a variety of creative methods, so	uch as brainstorming
E/		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)	
CR		Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	How do media artists generate idea media arts productions be formed a effective and original?	
	MA: Cr2.1.4	Organize and develop artistic ideas and work.		DEVELOP
		a. Discuss, test, and assemble ideas, plans, and models the presentation.	for media arts productions, considerin	g the artistic goals and
		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)	
		Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	How do media artists organize and models into process structures to a product?	•
	MA: Cr3.1.4	Refine and complete artistic work.		CONSTRUCT
		 a. Structure and arrange various content and component productions, applying sets of associated principles, st b. Demonstrate intentional effect in refining media arty 	uch as balance and contrast.	
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a medipurpose, meaning, and artistic qualartists improve/refine their work?	•
ڻ ا	MA: Pr4.1.4	Select, analyze, and interpret artistic work for presentation.		INTEGRATE
DUCIN		a. Demonstrate how a variety of academic, arts, and me media artworks, such as narrative, dance, and media	·	and coordinated into
RODI		ENDURING UNDERSTANDING Media artists integrate various forms and contents to	ESSENTIAL QUESTION(S) How are complex media arts exper	iences constructed?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glor

Te-Killuergarter	through 8th Grade [MEDIA ARTS] word	ls in red are defined in the Glossary.	
ம MA: Pr5.1.4	Develop and refine artistic techniques and work for present	ation.	PRACTICE
RODUCIN	 a. Enact identified roles to practice foundational artistic equipment usage, production, and collaboration in m b. Practice foundational innovative abilities, such as demedia arts productions. c. Demonstrate use of tools and techniques in standard 	nedia arts productions. sign thinking, in addressing problems with	in and through
	ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating efformat artworks and how are they improved? He and innovation developed within and the productions? How do media artists use techniques?	How are creativity rough media arts
MA: Pr6.1.4	Convey meaning through the presentation of artistic work.		PRESENT
	a. Explain the presentation conditions, and fulfill a roleb. Explain results of and improvements for presenting r	•	g media artworks.
	ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and co presenting or performing choices for me can presenting or sharing media artwor help a media artist learn and grow?	edia artworks? How
σ MA: Re7.1.4	Perceive and analyze artistic work.		PERCEIVE
MA: Re7.1.4	 a. Identify, describe, and explain how messages are cre b. Identify, describe, and explain how various forms, me experience. 	· · · · · · · · · · · · · · · · · · ·	age audience
ESPO	ENDURING UNDERSTANDING Identifying the qualities and characteristics of media	ESSENTIAL QUESTION(S) How do we 'read' media artworks and o	liscern their

relational components? How do media artworks function to

convey meaning and manage audience experience?

artworks improves one's artistic appreciation and

production.

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

ŋ	MA: Re8.1.4	Interpret intent and meaning in artistic work.	INTERPRET
NIO		 Determine and explain reactions and interpretations context. 	to a variety of media artworks, considering their purpose and
ESPONDIN		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and interpret media artworks?
~	MA: Re9.1.4	Apply criteria to evaluate artistic work.	EVALUATE
		 Identify and apply basic criteria for evaluating and im considering context. 	proving media artworks and production processes,
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists value and judge media artworks? When and how should we evaluate and critique media artworks to improve them?

G	MA: Cn10.1.4	Synthesize and relate knowledge and personal experiences to	o make art.	SYNTHESIZE
NECTIN		a. Examine and use personal and external resources, suc media artworks.b. Examine and show how media artworks form meaning spaces.	·	J.
CON		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge ar understanding and making med learn about and create meaning artworks?	ia artworks? How do we

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

D Z	MA: Cn11.1.4	Relate artistic ideas and works with societal, cultural, and his deepen understanding.	storical context to	RELATE
NECTI		a. Explain verbally and/or in media artworks, how media as fantasy and reality, and technology use.b. Examine and interact appropriately with media arts to		
CON		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to it purposes, and values? How does relationships inform and deeper understanding and work?	s investigating these

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

Ŋ	MA: Cr1.1.5	Generate and conceptualize artistic ideas and work.		CONCEIVE
Z		a. Envision original ideas and innovations for media artworks using personal experiences and/or the work of others.		
CREATING		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate idea media arts productions be formed a effective and original?	
	MA: Cr2.1.5	Organize and develop artistic ideas and work.		DEVELOP
		 Develop, present, and test ideas, plans, models, and goals and audience. 	proposals for media arts productions,	considering the artistic
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and of models into process structures to ac product?	
	MA: Cr3.1.5	Refine and complete artistic work.		CONSTRUCT
		 a. Create content and combine components to convey productions, utilizing sets of associated principles, st b. Determine how elements and components can be al 	uch as emphasis and exaggeration.	•
		refine media artworks to improve clarity and purpos		entional effects, and
		·		a artwork that conveys
		refine media artworks to improve clarity and purpos ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose,	e. ESSENTIAL QUESTION(S) What is required to produce a medipurpose, meaning, and artistic quali	a artwork that conveys
<u>5</u>	MA: Pr4.1.5	refine media artworks to improve clarity and purpos ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose,	e. ESSENTIAL QUESTION(S) What is required to produce a medipurpose, meaning, and artistic qualications artists improve/refine their work?	a artwork that conveys
DUCING	MA: Pr4.1.5	refine media artworks to improve clarity and purpose ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	e. ESSENTIAL QUESTION(S) What is required to produce a medipurpose, meaning, and artistic qualication artists improve/refine their work?	a artwork that conveys ty? How do media INTEGRATE

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

ل ی	MA: Pr5.1.5	Develop and refine artistic techniques and work for presen	tation.	PRACTICE
PRODUCING		 a. Enact various roles to practice fundamental ability in artistic, design, technical, and soft skills, such as formal technique, production, and collaboration in media arts productions. b. Practice fundamental creative and innovative abilities, such as expanding conventions, in addressing problems within and through media arts productions. c. Examine how tools and techniques could be used in standard and experimental ways in constructing media artworks. 		
	Medi creat	ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effetor artworks and how are they improved? He and innovation developed within and the productions? How do media artists use techniques?	ow are creativity rough media arts
	MA: Pr6.1.5	Convey meaning through the presentation of artistic work.		PRESENT
		a. Compare qualities and purposes of presentation for and/or distribution of media artworks.b. Compare results of and improvements for presenting	•	ses in presentatior
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and corpresenting or performing choices for me can presenting or sharing media artwork help a media artist learn and grow?	dia artworks? How

ESPONDING

MA: Re7.1.5 Perceive and analyze artistic work.

PERCEIVE

- a. Identify, describe, and differentiate how message and meaning are created by components in media artworks.
- b. Identify, describe, and differentiate how various forms, methods, and styles in media artworks manage audience experience.

ENDURING UNDERSTANDING

Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.

ESSENTIAL QUESTION(S)

How do we 'read' media artworks and discern their relational components? How do media artworks function to convey meaning and manage audience experience?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

RESPONDING	MA: Re8.1.5	Interpret intent and meaning in artistic work.		INTERPRET
		 Determine and compare personal and group interpre intention and context. 	etations of a variety of media artwo	orks, considering their
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and interpret media artworks?	
	a. Determine ar practicing cor ENDURING UNDERSTA	Apply criteria to evaluate artistic work.		EVALUATE
		 Determine and apply criteria for evaluating media are practicing constructive feedback. 	tworks and production processes,	considering context, and
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of	ESSENTIAL QUESTION(S) How and why do media artists va	
		experiencing, appreciating, and producing media artworks.	artworks? When and how should media artworks to improve them	I we evaluate and critique
		experiencing, appreciating, and producing media artworks.		l we evaluate and critique

CONNECT experiences. b. Examine and show how media artworks form meanings, situations, and cultural experiences, such as news and cultural events. **ENDURING UNDERSTANDING ESSENTIAL QUESTION(S)** Media artworks synthesize meaning and form cultural How do we relate knowledge and experiences to understanding and making media artworks? How do we experience. learn about and create meaning through producing media artworks?

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

D N	MA: Cn11.1.5	Relate artistic ideas and works with societal, cultural, and hunderstanding.	istorical context to deepen	RELATE
CONNECTI		 a. Research and show how media artworks and ideas recommercial and information purposes, history, and e b. Examine, discuss and interact appropriately with media literacy. 	thics	
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to it purposes, and values? How doe relationships inform and deeper understanding and work?	s investigating these

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

(5)	MA: Cr1.1.6	Generate and conceptualize artistic ideas and work.		CONCEIVE
CREATING	a. Formulate variations of goals and solutions for media artworks by practicing chosen creative sketching, improvising and brainstorming.		processes, such as	
CREA		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas? media arts productions be formed an effective and original?	
	MA: Cr2.1.6	Organize and develop artistic ideas and work.		DEVELOP
		 Organize, propose, and evaluate artistic ideas, plans, productions, considering purposeful intent. 	prototypes, and production processes f	or media arts
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and de models into process structures to ach end product?	•
	MA: Cr3.1.6	Refine and complete artistic work.		CONSTRUCT
		 a. Experiment with multiple approaches to produce cormedia arts productions, utilizing a range of associated b. Appraise how elements and components can be alterartworks to reflect purpose and audience. 	d principles, such as point of view and p	erspective
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic quality artists improve/refine their work?	•

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

G	MA: Pr4.1.6	Select, analyze, and interpret artistic work for presentation.		INTEGRATE
JCIN		 Validate how integrating multiple contents and forms narratives, and performance. 	can support a central idea in a media artw	ork, such as media,
MA: Pr5.1.6 Develop and refine artistic techniques and work for presentation. a. Develop a variety of artistic, design, technical, and soft skills through performing varied producing media artworks, such as invention, formal technique, production, self-initians b. Develop a variety of creative and adaptive innovation abilities, such as testing constrate within and through media arts productions. c. Demonstrate adaptability using tools and techniques in standard and experimental was media artworks.	ESSENTIAL QUESTION(S) How are complex media arts experiences	s constructed?		
	MA: Pr5.1.6	Develop and refine artistic techniques and work for presenta	ition.	PRACTICE
		 producing media artworks, such as invention, formal to b. Develop a variety of creative and adaptive innovation within and through media arts productions. c. Demonstrate adaptability using tools and techniques 	echnique, production, self-initiative, and particles, such as testing constraints, in dev	PRACTICE s assigned roles in ye, and problem-solving. tts, in developing solutions s in constructing ting effective media oved? How are creativity n and through media arts sts use various tools and PRESENT the presentation and/or
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effe artworks and how are they improved? He and innovation developed within and the productions? How do media artists use we techniques?	ow are creativity rough media arts
	MA: Pr6.1.6	Convey meaning through the presentation of artistic work.		PRESENT
		a. Analyze various presentation formats and fulfill variou distribution of media artworks.b. Analyze results of and improvements for presenting not approve the control of the control o	· · · · · · · · · · · · · · · · · · ·	ntation and/or
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and cor presenting or performing choices for me can presenting or sharing media artwork help a media artist learn and grow?	dia artworks? How

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

G	MA: Re7.1.6	Perceive and analyze artistic work.		PERCEIVE
ONDIN		 a. Identify, describe, and analyze how message and me b. Identify, describe, and analyze how various forms, m audience experience. 		
RESPO		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage au	media artworks function to
	MA: Re8.1.6	Interpret intent and meaning in artistic work.		INTERPRET
		a. Analyze the intent of a variety of media artworks, usi	ing given criteria.	
ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork. ESSENTIAL QUESTION(S) How do people relate to and i	erpret media artworks?			
	MA: Re9.1.6	Apply criteria to evaluate artistic work.		EVALUATE
		 Determine and apply specific criteria to evaluate vari context and practicing constructive feedback. 	ious media artworks and production	on processes, considering
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists vartworks? When and how shoul media artworks to improve there	d we evaluate and critique
(5)	MA: Cn10.1.6	Synthesize and relate knowledge and personal experiences	to make art.	SYNTHESIZE
CONNECTING		 a. Access, evaluate, and use internal and external resour experiences, interests, and research. b. Explain and show how media artworks form new methistorical events. 		-
CONN		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge as understanding and making med learn about and create meaning media artworks?	lia artworks? How do we

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

CONNECTING	MA: Cn11.1.6	Relate artistic ideas and works with societal, cultural, and heepen understanding.	istorical context to	RELATE
		 a. Research and show how media artworks and ideas resituations, such as personal identity, history, and entity. b. Analyze and interact appropriately with media arts tethics, and media literacy. 	ertainment.	
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to i purposes, and values? How doe relationships inform and deepe understanding and work?	es investigating these

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

(D	MA: Cr1.1.7	Generate and conceptualize artistic ideas and work.		CONCEIVE
CREATING	 a. Produce a variety of ideas and solutions for media artworks through application of chose such as concept modeling and prototyping. 		tworks through application of chosen i	nventive processes,
CREA		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed ar effective and original?	
	MA: Cr2.1.7	Organize and develop artistic ideas and work.		DEVELOP
a. Design, propose, and evaluate artistic ideas, plans, prototypes, and productions, considering expressive intent and resources.			or media arts	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and d models into process structures to ac end product?	•
	MA: Cr3.1.7	Refine and complete artistic work.		CONSTRUCT
		 a. Coordinate production processes to integrate contermedia arts productions, demonstrating understanding and composition. b. Improve and refine media artworks by intentionally understanding of purpose, audience, or place. 	ng of associated principles, such as narr	rative structures
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic qualit artists improve/refine their work?	•

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

	MA: Pr4.1.7	Select, analyze, and interpret artistic work for presentation		INTEGRATE
ODUCING	a. Integrate multiple contents and forms into unified media ar narratives, such as an interactive video game.			
PRODL		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experience	es constructed?
	MA: Pr5.1.7	Develop and refine artistic techniques and work for present	ation.	PRACTICE
		 a. Exhibit an increasing set of artistic, design, technical, media artworks, such as creative problem-solving and b. Exhibit an increasing set of creative and adaptive inn solutions within and through media arts productions c. Demonstrate adaptability using tools and techniques purpose in constructing media artworks. 	d organizing. ovation abilities, such as exploratory proce	esses, in developing
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effer artworks and how are they improved? He and innovation developed within and the productions? How do media artists use and techniques?	low are creativity rough media arts
	MA: Pr6.1.7	Convey meaning through the presentation of artistic work.		PRESENT
		a. Evaluate various presentation formats in order to ful and/or distribution of media artworks.b. Evaluate the results of and improvements for presen	,	·
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and co presenting or performing choices for me can presenting or sharing media artworkhelp a media artist learn and grow?	edia artworks? How

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

G	MA: Re7.1.7	Perceive and analyze artistic work.		PERCEIVE
N D N O		 a. Describe, compare, and analyze the qualities of and it b. Describe, compare, and analyze how various forms, it preferences in influencing audience experience. 	•	
KESPC		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage au	media artworks function to
	MA: Re8.1.7	Interpret intent and meaning in artistic work.		INTERPRET
		a. Analyze the intent and meaning of a variety of media	a artworks, using self-developed cri	teria.
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	erpret media artworks?
	MA: Re9.1.7	Apply criteria to evaluate artistic work.		EVALUATE
		 Develop and apply criteria to evaluate various media and practicing constructive feedback. 	artworks and production processe	es, considering context,
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists va artworks? When and how should media artworks to improve them	we evaluate and critique

Synthesize and relate knowledge and personal experiences to make art. SYNTHESIZE MA: Cn10.1.7 CONNECTING a. Access, evaluate and use internal and external resources to inform the creation of media artworks, such as experiences, interests, research, and exemplary works. b. Explain and show how media artworks form new meanings and knowledge, situations, and cultural experiences, such as learning, and new information. **ESSENTIAL QUESTION(S) ENDURING UNDERSTANDING** How do we relate knowledge and experiences to Media artworks synthesize meaning and form cultural understanding and making media artworks? How do we experience. learn about and create meaning through producing media artworks?

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

S N G	MA: Cn11.1.7	Relate artistic ideas and works with societal, cultural, and his deepen understanding.	storical context to	RELATE
NNECTI		a. Research and demonstrate how media artworks and i as community, vocations, and social media.b. Analyze and responsibly interact with media arts tools literacy, and social media.		
00		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to i purposes, and values? How doe relationships inform and deepe understanding and work?	es investigating these

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

	MA: Cr1.1.8	Generate and conceptualize artistic ideas and work.		CONCEIVE
CREATING	a. Generate ideas, goals, and solutions for original media artworks through application of focused processes, such as divergent thinking and experimenting.			
CREA		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed a effective and original?	
	MA: Cr2.1.8	Organize and develop artistic ideas and work.		DEVELOP
		 Structure and critique ideas, plans, prototypes, and intent, resources, and the presentation context. 	production processes for media arts p	roductions, considering
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and of models into process structures to ac product?	-
	MA: Cr3.1.8	Refine and complete artistic work.		CONSTRUCT
		 a. Implement production processes to integrate content arts productions, demonstrating understanding of as b. Refine and modify media artworks, improving technical and stylistic elements, to reflect an understanding of 	sociated principles, such as theme an cal quality and intentionally accentua	d unity.
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic quali artists improve/refine their work?	•

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

<u> </u>	MA: Pr4.1.8	Select, analyze, and interpret artistic work for presentation		INTEGRATE
DUCIN		 Integrate multiple contents and forms into unified m such as interdisciplinary projects, or multimedia the 	· · · · · · · · · · · · · · · · · · ·	themes or ideas,
PROD		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experience	es constructed?
	MA: Pr5.1.8	Develop and refine artistic techniques and work for present	ation.	PRACTICE
		 producing media artworks, such as strategizing and of b. Demonstrate a defined range of creative and adaptive conventions, in developing new solutions for identifications. 	te a defined range of artistic, design, technical, and soft skills, through performing specified roles in nedia artworks, such as strategizing and collaborative communication. It is a defined range of creative and adaptive innovation abilities, such as divergent solutions and bendings, in developing new solutions for identified problems within and through media arts productions. It is adaptability using tools, techniques and content in standard and experimental ways to communicate production of media artworks.	
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effer artworks and how are they improved? He and innovation developed within and the productions? How do media artists use and techniques?	low are creativity rough media arts
	MA: Pr6.1.8	Convey meaning through the presentation of artistic work.		PRESENT
		 a. Design the presentation and distribution of media ar b. Evaluate the results of and implement improvement personal growth and external effects. 	· · · · · · · · · · · · · · · · · · ·	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and co presenting or performing choices for me can presenting or sharing media artworkhelp a media artist learn and grow?	edia artworks? How

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

Ð	MA: Re7.1.8	Perceive and analyze artistic work.		PERCEIVE
RESPONDIN		a. Compare, contrast, and analyze the qualities of and remedia artworks.b. Compare, contrast, and analyze how various forms, mexperience and create intention.		·
		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage aud	media artworks function to
	MA: Re8.1.8	Interpret intent and meaning in artistic work.		INTERPRET
		 Analyze the intent and meanings of a variety of media contexts. 	nedia artworks, focusing on intentions, forms, and various	
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	erpret media artworks?
	MA: Re9.1.8	Apply criteria to evaluate artistic work.		EVALUATE
		 Evaluate media art works and production processes v artistic goals. 	vith developed criteria, considerin	g context and
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists vartworks? When and how should media artworks to improve them	I we evaluate and critique

(5)	MA: Cn10.1.8	Synthesize and relate knowledge and personal experiences t	o make art.	SYNTHESIZE
CONNECTING		 a. Access, evaluate, and use internal and external resource b. Explain and demonstrate how media artworks expand such as local and global events. 	olary works.	
		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	form cultural How do we relate knowledge and experiences to understanding and making media artworks? How d learn about and create meaning through producing artworks?	
	MA: Cn11.1.8	Relate artistic ideas and works with societal, cultural, and hi understanding.	storical context to deepen	RELATE
		 a. Demonstrate and explain how media artworks and idenocracy, environment, and connecting people and b. Analyze and responsibly interact with media arts tools considering ethics, media literacy, social media, and 	places. s, environments, legal, and techn	
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to purposes, and values? How do relationships inform and deep understanding and work?	es investigating these

High School **PROFICIENT ACCOMPLISHED ADVANCED** [MEDIA ARTS]



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ŋ	MA: Cr1.1.I	Generate and conceptualize artistic ideas and work.		CONCEIVE	
CREATING	a. Use identified generative methods to formulate multiple ideas, develop artistic goals, as media arts creation processes.		d problem solve in		
CRE,		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate idea media arts productions be formed a effective and original?		
	MA: Cr2.1.I	Organize and develop artistic ideas and work.		DEVELOP	
	HS PROFICIENT	 Apply aesthetic criteria in developing, proposing, and processes for media arts productions, considering or 	-	• • • • • • • • • • • • • • • • • • • •	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and of models into process structures to ac product?		
	MA: Cr3.1.I	Refine and complete artistic work.		CONSTRUCT	
	HS PROFICIENT	 a. Consolidate production processes to demonstrate de stylistic conventions in media arts productions, dem emphasis and tone. b. Refine and modify media artworks, honing aesthetic reflect an understanding of personal goals and preference. 	onstrating understanding of associate quality and intentionally accentuatin rences.	ed principles, such as	
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a medi purpose, meaning, and artistic quali artists improve/refine their work?	•	

0				
9	MA: Pr4.1.I	Select, analyze, and interpret artistic work for presentation	•	INTEGRATE
CIN	HS PROFICIENT	 Integrate various arts, media arts forms, and content reaction and interaction of the audience, such as exp 	· · · · · · · · · · · · · · · · · · ·	nsidering the
PRODU		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experience	ces constructed?
	MA: Pr5.1.I	Develop and refine artistic techniques and work for present	ation.	PRACTICE
	HS PROFICIENT	 a. Demonstrate progression in artistic, design, technica roles in the production of a variety of media artwork. b. Develop and refine a determined range of creative arisk taking, in addressing identified challenges and company company. c. Demonstrate adaptation and innovation through the and innovative ways, to communicate intent in the p 	s. nd adaptive innovation abilities, such as onstraints within and through media arts combination of tools, techniques and co	design thinking, and sproductions.
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating ef artworks and how are they improved? and innovation developed within and t productions? How do media artists use and techniques?	How are creativity through media arts
	MA: Pr6.1.I	Convey meaning through the presentation of artistic work.		PRESENT
	HS PROFICIENT	a. Design the presentation and distribution of collection formats, and audiences.b. Evaluate and implement improvements in presenting such as the benefits for self and others.	· · · · · · · · · · · · · · · · · · ·	·
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and concept presenting or performing choices for notice can presenting or sharing media artword format help a media artist learn and grant presenting or sharing media artist learn and grant presenting the sharing media artist learn artist	nedia artworks? How orks in a public

G	MA: Re7.1.I	Perceive and analyze artistic work.		PERCEIVE
RESPONDIN	HS PROFICIENT	 a. Analyze the qualities of and relationships between the media artworks and artists. b. Analyze how a variety of media artworks manage automultimodal perception. 		·
		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do to convey meaning and manage	media artworks function
	MA: Re8.1.I	Interpret intent and meaning in artistic work.		INTERPRET
	HS PROFICIENT	 Analyze the intent, meanings, and reception of a vari cultural contexts. 	iety of media artworks, focusing o	on personal and
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and int	erpret media artworks?
	MA: Re9.1.I	Apply criteria to evaluate artistic work.		EVALUATE
	HS PROFICIENT	 Evaluate media art works and production processes considering context and artistic goals. 	at decisive stages, using identified	d criteria, and
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists vartworks? When and how should media artworks to improve there	d we evaluate and critique

ŋ	MA: Cn10.1.I	Synthesize and relate knowledge and personal experiences	to make art.	SYNTHESIZE
CONNECTIN	a. Access, evaluate, and integrate personal and ext artworks, such as experiences, interests, and cul b. Explain and demonstrate the use of media artworks experiences, such as learning and sharing through the media artworks synthesize meaning and form cultural experience.	 a. Access, evaluate, and integrate personal and external resources to inform the creation of original media artworks, such as experiences, interests, and cultural experiences. b. Explain and demonstrate the use of media artworks to expand meaning and knowledge, and create cultural experiences, such as learning and sharing through online environments. 		
		Media artworks synthesize meaning and form cultural	ESSENTIAL QUESTION(S) How do we relate knowledge ar understanding and making med learn about and create meaning media artworks?	ia artworks? How do we
	MA: Cn11.1.I HS PROFICIENT	Relate artistic ideas and works with societal, cultural, and h understanding.	istorical context to deepen	RELATE
		 a. Demonstrate and explain how media artworks and ic social trends, power, equality, and personal/cultural b. Critically evaluate and effectively interact with legal, arts, considering ethics, media literacy, social media 	identity. technological, systemic, and voc	ational contexts of media
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to it purposes, and values? How doe relationships inform and deeper understanding and work?	s investigating these

Ŋ	MA: Cr1.1.II	Generate and conceptualize artistic ideas and work.		CONCEIVE
CREATING	HS ACCOMPLISHED	 Strategically utilize generative methods to formula originality of approaches in media arts creation pro 		als, and increase the
CRE			How do media artists generate id media arts productions be formed	
	MA: Cr2.1.II	Organize and develop artistic ideas and work.		DEVELOP
	HS ACCOMPLISHED	 Apply a personal aesthetic in designing, testing, are production strategies for media arts productions, of and presentation context. 		deas? How can ideas for ed and developed to be DEVELOP rototypes, and straints of resources, and develop ideas and a achieve the desired CONSTRUCT and integrating content associated principles, form impactful exts.
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize an models into process structures to end product?	•
	MA: Cr3.1.II	Refine and complete artistic work.		CONSTRUCT
	HS ACCOMPLISHED	 a. Consolidate production processes to demonstrate and stylistic conventions in media arts production such as continuity and juxtaposition. b. Refine and elaborate aesthetic elements and technology expressions in media artworks for specific purpose 	, demonstrating understanding of a	orm impactful
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a me conveys purpose, meaning, and a media artists improve/refine their	rtistic quality? How do

0	-	words in red are defined in the Glossary.		
9	MA: Pr4.1.II	Select, analyze, and interpret artistic work for presentation	on.	INTEGRATE
DUCIN			•	oductions that
PRODI		ESSENTIAL QUESTION(S) How are complex media arts experie	nces constructed?	
	MA: Pr5.1.II	Develop and refine artistic techniques and work for prese	ntation.	PRACTICE
	 a. Demonstrate effective command of artistic, design, technical and soft skills in managing a media artworks. b. Demonstrate effective ability in creative and adaptive innovation abilities, such as resistin responsive use of failure, to address sophisticated challenges within and through media at C. Demonstrate the skillful adaptation and combination of tools, styles, techniques, and integrated expressive goals in the production of a variety of media artworks. 		ng closure, and arts productions.	
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating artworks and how are they improved and innovation developed within and productions? How do media artists and techniques?	d? How are creativity d through media arts
	MA: Pr6.1.II	Convey meaning through the presentation of artistic world	κ.	PRESENT
	HS ACCOMPLISHED	 a. Curate and design the presentation and distributio contexts, such as mass audiences, and physical and b. Evaluate and implement improvements in presenti impacts such as changes that occurred for people, 	l virtual channels. Ing media artworks, considering perso	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and presenting or performing choices for How can presenting or sharing media format help a media artist learn and	media artworks? a artworks in a public

$High\ School\ \ \hbox{[MEDIA\ ARTS]}\ \textit{Words in {\it red}}\ \textit{are defined in the Glossary}.$

Ŋ	MA: Re7.1.II	Perceive and analyze artistic work.		PERCEIVE
PONDIN	HS ACCOMPLISHED	 a. Analyze and synthesize the qualities and relationshi feedback on how they impact audience. b. Analyze how a broad range of media artworks manathrough multimodal perception. 	•	•
RESI		Identifying the qualities and characteristics of media artworks improves one's artistic appreciation	ESSENTIAL QUESTION(S) How do we 'read' media artwo relational components? How o to convey meaning and manage	do media artworks function
	MA: Re8.1.II	Interpret intent and meaning in artistic work.		INTERPRET
	HS ACCOMPLISHED	 Analyze the intent, meanings, and influence of a var historical, and cultural contexts. 	riety of media artworks, based	on personal, societal,
			ESSENTIAL QUESTION(S) How do people relate to and i	nterpret media artworks?
	MA: Re9.1.II	Apply criteria to evaluate artistic work.		EVALUATE
	a. Form and apply defensible evaluations in the constructive and systematic critique of media a production processes.			of media artworks and
		Skillful evaluation and critique are critical components of experiencing, appreciating, and	ESSENTIAL QUESTION(S) How and why do media artists artworks? When and how sho critique media artworks to imp	uld we evaluate and

			-	
G	MA: Cn10.1.II	Synthesize and relate knowledge and personal experience	es to make art.	SYNTHESIZE
CONNECTING	HS ACCOMPLISHED	 a. Synthesize internal and external resources to enhance cultural connections, introspection, research, and b. Explain and demonstrate the use of media artwork and form cultural experiences, such as new connection networks, and personal influence. 	exemplary works. ss to synthesize new meaning a	nd knowledge, and reflect
00		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge understanding and making me learn about and create meani media artworks?	edia artworks? How do we
	MA: Cn11.1.II HS ACCOMPLISHED	Relate artistic ideas and works with societal, cultural, and understanding.	l historical context to deepen	RELATE
		 a. Examine in depth and demonstrate the relationshi purposes, and values, such as markets, systems, p b. Critically investigate and ethically interact with leg media arts, considering ethics, media literacy, digital 	ropaganda, and truth. al, technological, systemic, and	vocational contexts of
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to purposes, and values? How do relationships inform and deep understanding and work?	oes investigating these

_D	MA: Cr1.1.III	Generate and conceptualize artistic ideas and work.		CONCEIVE	
NIT	HS ADVANCED	 Integrate aesthetic principles with a variety of general innovations in media arts creation processes. 	ative methods to fluently form origina	l ideas, solutions, and	
CREATING		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed a effective and original?		
	MA: Cr2.1.III	Organize and develop artistic ideas and work.		DEVELOP	
	HS ADVANCED	 Integrate a sophisticated personal aesthetic and kno proposing original artistic ideas, prototypes, and pro goals, time, resources, and personal limitations. 		-	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and do models into process structures to accend product?	•	
ĺ	MA: Cr3.1.III	Refine and complete artistic work.		CONSTRUCT	
	HS ADVANCED	 a. Synthesize content, processes, and components to e complex media arts productions, demonstrating mas b. Intentionally and consistently refine and elaborate e media artworks, directed at specific purposes, audientical artworks. 	itery of associated principles, such as lements and components to form imp	nybridization.	
		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)		
		The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	What is required to produce a media purpose, meaning, and artistic qualitartists improve/refine their work?	•	

PRODUCING	MA: Pr4.1.III HS ADVANCED MA: Pr5.1.III HS ADVANCED	Select, analyze, and interpret artistic work for presentation.		INTEGRATE	
		 Synthesize various arts, media arts forms and academic content into unified media arts productions that retain artistic fidelity across platforms, such as transdisciplinary productions. 			
		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experience	es constructed?	
		Develop and refine artistic techniques and work for present	presentation. PRACT		
		 a. Employ mastered artistic, design, technical, and soft skills in managing and producing media artworks. b. Fluently employ mastered creative and innovative adaptability in formulating lines of inquiry and solutions, to address complex challenges within and through media arts productions. c. Independently utilize and adapt tools, styles, and systems in standard, innovative, and experimental ways in the production of complex media artworks. 			
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effective media artworks and how are they improved? How are creativity and innovation developed within and through media arts productions? How do media artists use various tools and techniques?		
	MA: Pr6.1.III HS ADVANCED	Convey meaning through the presentation of artistic work.		PRESENT	
		 a. Curate, design, and promote the presentation and distribution of media artworks for intentional impacts, through a variety of contexts, such as markets and venues. b. Independently evaluate, compare, and integrate improvements in presenting media artworks, considering personal to global impacts, such as new understandings that were gained by artist and audience. 			
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and compresenting or performing choices for more can presenting or sharing media artword format help a media artist learn and grant presenting or sharing media artist learn and grant presenting the sharing media artist learn a	nedia artworks? How rks in a public	

0				
RESPONDING	MA: Re7.1.III HS ADVANCED	Perceive and analyze artistic work.		PERCEIVE
		 a. Analyze and synthesize the qualities and relationships of the components and audience impact in a variety media artworks. b. Survey an exemplary range of media artworks, analyzing methods for managing audience experience, creating intention and persuasion through multimodal perception, and systemic communications. 		
		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage au	media artworks function to
	MA: Re8.1.III HS ADVANCED	Interpret intent and meaning in artistic work.		INTERPRET
		Analyze the intent, meanings and impacts of diverse media artworks, considering complex factors of context and bias.		
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and into	erpret media artworks?
	MA: Re9.1.III HS ADVANCED	Apply criteria to evaluate artistic work.		EVALUATE
		a. Independently develop rigorous evaluations of, and strategically seek feedback for media artworks and production processes , considering complex goals and factors.		
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists vertworks? When and how should media artworks to improve then	d we evaluate and critique

CONNECTING	MA: Cn10.1.III HS ADVANCED	Synthesize and relate knowledge and personal experiences to make art.		SYNTHESIZE	
		 a. Independently and proactively access relevant and qualitative resources to inform the creation of cogent media artworks. b. Demonstrate and expound on the use of media artworks to consummate new meaning, knowledge, and impactful cultural experiences. 			
		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)		
		Media artworks synthesize meaning and form cultural experience.	How do we relate knowledge and experiences to understanding and making media artworks? How do we learn about and create meaning through producing media artworks?		
	MA: Cn11.1.III HS ADVANCED	Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding.			
		 a. Demonstrate the relationships of media arts ideas and works to personal and global contexts, purposes, and values, through relevant and impactful media artworks. b. Critically investigate and strategically interact with legal, technological, systemic, and vocational contexts of media arts. 			
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to ir purposes, and values? How doe relationships inform and deepe understanding and work?	s investigating these	

ATTENTION

Principle of directing perception through sensory and conceptual impact.

BALANCE

Principle of the equitable and/or dynamic distribution of items in a media arts composition or structure for aesthetic meaning, as in a visual frame, or within game architecture.

COMPONENTS

The discrete portions and aspects of media artworks, including: elements, principles, processes, parts, assemblies, etc., such as: light, sound, space, time, shot, clip, scene, sequence, movie, narrative, lighting, cinematography, interactivity, etc., etc.

COMPOSITION

Principle of arrangement and balancing of components of a work for meaning and Message.

CONSTRAINTS

Limitations on what is possible, both real and perceived.

CONTRAST

Principle of using the difference between items, such as elements, qualities and components, to mutually complement them.

CONTINUITY

The maintenance of uninterrupted flow, continuous action or self-consistent detail. Across the various scenes or components of a media artwork, i.e. game components, branding, movie timeline, series, etc.

CONTEXT

The situation surrounding the creation or experience of media artworks that influences the work, artist or audience. This can include how, where, and when media experiences take place, as well as additional internal and external factors (personal, societal, cultural, historical, physical, virtual, economic, systemic, etc.).

CONVENTION

An established, common, or predictable rule, method, or practice within media arts production, such as the notion of a 'hero' in storytelling.

COPYRIGHT

The exclusive right to make copies, license, and otherwise exploit a produced work.

DIGITAL IDENTITY

How one is presented, perceived and recorded online, including personal and collective information and sites, e-communications, commercial tracking, etc.

DIVERGENT THINKING

Unique, original, uncommon, idiosyncratic ideas; thinking "outside of the box".

DESIGN THINKING

A cognitive methodology that promotes innovative problem solving through the prototyping and testing process commonly used in design.

EMPHASIS

Principle of giving greater compositional strength to a particular element or component in a media artwork.

Moral guidelines and philosophical principles for determining appropriate behavior within media arts environments.

EXAGGERATION

Principle of pushing a media arts element or component into an extreme for provocation, attention, contrast, as seen in character, voice, mood, message, etc.

EXPERIENTIAL DESIGN

Area of media arts wherein interactive, immersive spaces and activities are created for the user; associated with entertainment design.

FAIRNESS

Complying with appropriate, ethical and equitable rules and guidelines.

FAIR USE

Permits limited use of copyrighted material without acquiring permission from the rights holders, including commentary, search engines, criticism. etc.

FORCE

Principle of energy or amplitude within an element, such as the speed and impact of a character's motion.

GENERATIVE METHODS

Various inventive techniques for creating new ideas and models, such as brainstorming, play, open exploration, experimentation, inverting assumptions, rule-bending, etc.

HYBRIDIZATION

Principle of combining two existing media forms to create new and original forms, such as merging theatre and multimedia.

INTERACTIVITY

A diverse range of articulating capabilities between media arts components, such as user, audience, sensory elements, etc., that allow for inputs and outputs of responsive connectivity via sensors, triggers, interfaces, etc., and may be used to obtain data, commands, or information and may relay immediate feedback, or other communications; contains unique sets of aesthetic principles.

JUXTAPOSITION

Placing greatly contrasting items together for effect.

LEGAL

The legislated parameters and protocols of media arts systems, including user agreements, publicity releases, copyright, etc.

MANAGE AUDIENCE EXPERIENCE

The act of designing and forming user sensory episodes through multi-sensory captivation, such as using sequences of moving image and sound to maintain and carry the viewer's attention, or constructing thematic spaces in virtual or experiential design.

MARKETS

The various commercial and informational channels and forums for media artworks, such as T.V., radio, internet, fine arts, non-profit, communications, etc.

MEDIA ARTS CONTEXTS

The diverse locations and circumstances of media arts, including its markets, networks, technologies and vocations.

MEDIA ENVIRONMENTS

Spaces, contexts and situations where media artworks are produced and experienced, such as in theaters, production studios and online.

MEDIA LITERACY

A series of communication competencies, including the ability to access, analyze, evaluate, and communicate information in a variety of forms, including print and non-print messages – **National Association for Media Literacy** Education.

MEDIA MESSAGES

The various artistic, emotional, expressive, prosaic, commercial, utilitarian and informational communications of media artworks.

MEANING

The formulation of significance and purposefulness in media artworks.

MODELING OR CONCEPT MODELING

Creating a digital or physical representation or sketch of an idea, usually for testing; prototyping.

MOVEMENT

Principle of motion of diverse items within media artworks.

MULTIMODAL PERCEPTION

The coordinated and synchronized integration of multiple sensory systems (vision, touch, auditory, etc.) in media artworks.

MULTIMEDIA THEATRE

The combination of live theatre elements and digital media (sound, projections, video, etc.) into a unified production for a live audience.

NARRATIVE STRUCTURE

The framework for a story, usually consisting of an arc of beginning, conflict and resolution.

PERSONAL AESTHETIC

An individually formed, idiosyncratic style or manner of expressing oneself; an artist's "voice".

PERSPECTIVE

Principle pertaining to the method of threedimensional rendering, point-of-view, and angle of composition.

POINT OF VIEW

The position from which something or someone is observed; the position of the narrator in relation to the story, as indicated by the narrator's outlook from which the events are depicted and by the attitude toward the characters.

POSITIONING

The principle of placement or arrangement.

PRODUCTION PROCESSES

The diverse processes, procedures, or steps used to carry out the construction of a media artwork, such as prototyping, playtesting, and architecture construction in game design.

PROTOTYPING

Creating a testable version, sketch or model of a media artwork, such as a game, character, website, application, etc.

RESISTING CLOSURE

Delaying completion of an idea, process or production, or persistently extending the process of refinement, towards greater creative solutions or technical perfection.

RESPONSIVE USE OF FAILURE

Incorporating errors towards persistent improvement of an idea, technique, process or product.

RULES

The laws, or guidelines for appropriate behavior; protocols.

SAFETY

Maintaining proper behavior for the welfare of self and others in handling equipment and interacting with media arts environments and groups.

SOFT SKILLS

Diverse organizational and management skills, useful to employment, such as collaboration, planning, adaptability, communication, etc.

STYLISTIC CONVENTION

A common, familiar, or even "formulaic" presentation form, style, technique or construct, such as the use of tension building techniques in a suspense film, for example.

SYSTEMIC COMMUNICATIONS

Socially or technologically organized and higherorder media arts communications such as networked multimedia, television formats and broadcasts, "viral" videos, social multimedia (e.g. "vine" videos), remixes, transmedia, etc.

SYSTEM(S)

The complex and diverse technological structures and contexts for media arts production, funding, distribution, viewing, and archiving.

TECHNOLOGICAL

The mechanical aspects and contexts of media arts production, including hardware, software, networks, code, etc.

TONE

Principle of "color", "texture" or "feel" of a media arts element or component, as for sound, lighting, mood, sequence, etc.

TRANSDISCIPLINARY PRODUCTION

Accessing multiple disciplines during the conception and production processes of media creation, and using new connections or ideas that emerge to inform the work.

TRANSMEDIA PRODUCTION

Communicating a narrative and/or theme over multiple media platforms, while adapting the

style and structure of each story component to the unique qualities of the platforms.

VIRTUAL CHANNELS

Network based presentation platforms such as: YouTube, Vimeo, Deviantart, etc.

VIRTUAL WORLDS

Online, digital, or synthetic environments (e.g. Minecraft, Second Life).

VOCATIONAL

The workforce aspects and contexts of media art.

American Alliance for Theatre and Education www.aate.com

Americans for the Arts www.americansforthearts.org

Educational Theatre Association www.schooltheatre.org

Graphic: Mouse by Iconsphere from the Noun Project www.thenounproject.com

The Kennedy Center

education.kennedy-center.org//education/ceta/arts integration definition.pdf

Media Arts

www.mediaartseducation.org

National Art Education Association www.arteducators.org

National Association for Music Education www.nafme.org

National Coalition for Core Arts Standards www.nationalartsstandards.org

National Dance Education Organization www.ndeo.org

State Education Agency Directors of Arts Education seadae.org

Wiggins, Grant and McTighe, Jay (2005). Understanding by Design Association for Supervision & Curriculum Development (2nd ed.).

ecosensing.org/wp-content/uploads/2015/11/Understanding-by-Design-Expanded-2nd-Edition.pdf

Source: Miss. Code Ann. §37-1-3

7 Miss. Admin. Code, Part 185

MISSISSIPPI College- and Career-Readiness **Arts Learning Standards** for MEDIA ARTS 2017





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PURPOSE OF THE ARTS LEARNING STANDARDS

The Mississippi College- and Career-Readiness Arts Learning Standards in all the arts (dance, media arts, music, theatre, and visual arts) are designed to empower and inspire arts educators and their students to explore the many facets of the arts and prepare them for a lifetime of engagement with art forms. The Mississippi Department of Education is dedicated to student success, improving student achievement in the arts, equipping citizens to solve complex problems, and establishing fluent communication skills within a technological environment. The Mississippi College- and Career-Readiness Arts Learning Standards for Dance, Media Arts, Music, Theatre, and Visual Arts are designed to be robust and relevant to the real world, reflecting the knowledge and skills that students need for success in college and careers and to compete in the global economy.

The purposes of education standards are to identify the learning that we want for all of our students and to drive improvement in the system that delivers that learning. Standards, therefore, should embody the key concepts, processes and traditions of study in each subject area, and articulate the aspirations of those invested in our schools—students, teachers, administrators, and the community at large. To realize that end goal, these Mississippi Arts Learning Standards are framed by artistic literacy, as outlined in philosophical foundations, lifelong goals, and artistic processes; articulated as anchor and performance standards that students should attain. The connective threads of this conceptual framework are designed to be understood by all stakeholders and, ultimately, to ensure success for both educators and students.

The Mississippi College- and Career-Readiness Arts Learning Standards are aligned with the National Arts Standards which were launched in 2014. The National Standards for all the arts engaged 130 arts educators as writers and 6,000 as reviewers. In addition, the national arts organizations and state directors in dance, media arts, music, theatre, and visual arts participated in the creation and editing of these documents. Under the guidance of the State Education Agency Directors of Arts Education, each state has the flexibility to adopt and adapt the National Standards to align with their own. Using advisory boards with state leaders and exemplary teachers in each of the arts, the state of Mississippi worked for over two years to align with the National Standards and create the Mississippi College- and Career-Readiness Arts Learning Standards.

Mission of Arts Education _____

The mission of arts education in Mississippi is to ensure that students know and experience the uniqueness of the arts, understand themselves and their world by creating, expressing, and communicating meaning through the arts, and value the arts as humanity's most essential and universal language transcending culture, time, and place.

ARTS INTEGRATION _

The Mississippi Department of Education values Arts Integration which is an approach to teaching in which students construct and demonstrate understanding through an art form in all subject areas. According to the Kennedy Center, Arts Integration promotes student engagement in a creative process in subjects outside the arts. This integration connects an art form and another subject area and meets evolving objectives in both.

ARTISTIC LITERACY —

Artistic Literacy is the knowledge and understanding required to participate authentically in the arts. Authentic participation in the arts call for an understanding of the processes that lead to fluency in an art form. Fluency in the languages of the arts is the ability to create, perform/produce/present, respond, and connect through symbolic and metaphoric forms that are unique to the arts. It is embodied in specific philosophical foundations and lifelong goals that enable an artistically literate person to transfer arts knowledge, skills, and capacities to other subjects, settings, and contexts.

To be literate in the arts, students need specific knowledge and skills in a particular arts discipline to a degree that allows for fluency and deep understanding. In all the arts this means discovering the expressive elements and knowing the terminology that is used to comprehend an arts form. Students should also have a clear sense of embodying that form and be able to reflect, critique, and connect personal experience to the arts.

OVERVIEW OF THE ARTS LEARNING STANDARDS -

The overview and primary purpose of the 2017 Mississippi College- and Career-Readiness Arts Learning Standards is to provide a basis for curriculum development for grades Pre-Kindergarten-12th arts (dance, media arts, music, theatre, and visual arts) teachers in Mississippi.

This document describes what students should know and be able to do by the end of each grade level in preparation for college and career. These standards provide guidance in:

- Defining artistic literacy through a set of overarching Philosophical Foundations and Lifelong Goals that clarify long-term expectations for arts learning.
- Placing Artistic Processes and Anchor Standards as the focus of the work.
- Identifying Creative Practices in the application of the Artistic Processes across all learning.
- Specifying Enduring Understandings and Essential Questions that provide conceptual connections and articulate value and meaning within and across the art discipline.

BENEFITS OF THE ARTS IN EDUCATION-

The arts have always served as the distinctive vehicle for discovering who we are. Providing ways of thinking as disciplined as science or math and as disparate as philosophy or literature, the arts are used by and have shaped every culture and individual on earth. They continue to infuse our lives on nearly all levels—generating a significant part of the creative and intellectual capital that drives our economy. The arts inform our lives with meaning every time we experience the joy of a well-remembered song, experience the flash of inspiration that comes with immersing ourselves in an artist's sculpture, enjoying a sublime dance, learning from an exciting animation, or being moved by a captivating play.

The fact that the arts provide important touchstones confirms their value to the development of every human being. Nurturing our children, then, necessarily means that we must provide all of them with a well-rounded education that includes the arts. By doing so, we are fulfilling the college and career readiness needs of our students, laying the foundations for the success of our schools and, ultimately, the success of our state and nation.

The following philosophical foundations and lifelong goals establish the basis for the Mississippi College- and Career-Readiness Arts Learning Standards and illuminate artistic literacy by expressing the overarching common values and expectations for learning in arts education across the five arts disciplines.

THE ARTS AS COMMUNICATION				
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS			
In today's multimedia society, the arts are the media, and therefore provide powerful and essential means of communication. The arts provide unique symbol systems and metaphors that convey and inform life experience (i.e., the arts are ways of knowing).	Artistically literate citizens use a variety of artistic media, symbols, and metaphors to independently create and perform work that expresses and communicates their own ideas, and are able to respond by analyzing and interpreting the artistic communications of others.			

THE ARTS AS CREATIVE PERSONAL REALIZATION			
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS		
Participation in each of the arts as creators, performers, and audience members enables individuals to discover and develop their own creative capacity, thereby providing a source of lifelong satisfaction.	Artistically literate citizens find at least one arts discipline in which they develop sufficient competence to continue active involvement in creating, performing, and responding to art as an adult.		

CULTURE, HISTORY, AND CONNECTORS				
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS			
Throughout history the arts have provided essential means for individuals and communities to express their ideas, experiences, feelings and deepest beliefs. Each discipline shares common goals, but approaches them through distinct media and techniques. Understanding artwork provides insights into individuals' own and others' cultures and societies, while also providing opportunities to access, express, and integrate meaning across a variety of content areas.	Artistically literate citizens know and understand artwork from varied historical periods and cultures, and actively seek and appreciate diverse forms and genres of artwork of enduring quality/significance. They also seek to understand relationships among the arts, and cultivate habits of searching for and identifying patterns, relationships between the arts and other knowledge.			

THE ARTS AS MEANS TO WELLBEING			
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS		
Participation in the arts as creators, performers, and audience members (responders) enhances mental, physical, and emotional wellbeing.	Artistically literate citizens find joy, inspiration, peace, intellectual stimulation, meaning, and other life-enhancing qualities through participation in all of the arts.		

THE ARTS AS COMMUNITY ENGAGEMENT		
PHILOSOPHICAL FOUNDATION	LIFELONG GOALS	
The arts provide means for individuals to collaborate and connect with others in an enjoyable, inclusive environment as they create, prepare, and share artworks that bring communities together.	Artistically literate citizens seek artistic experiences and support the arts in their local, state, national, and global communities.	

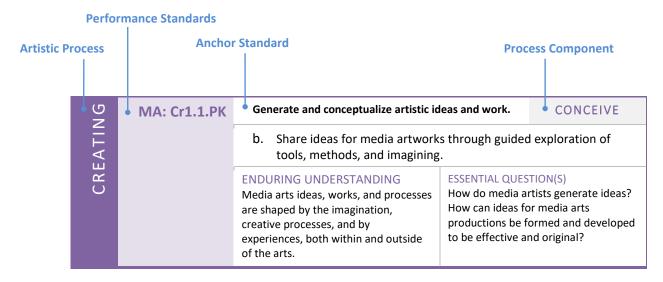
UNDERSTANDING THE ARTS LEARNING STANDARDS_

The Mississippi College- and Career-Readiness Arts Learning Standards in dance, media arts, music, theatre, and visual arts are rooted in a creative approach to teaching and learning. They describe expectations for learning in the arts (dance, media arts, music, theatre, and visual arts) regardless of culture, style or genre and impart the breadth and depth of the arts experience through the art-making processes. Four artistic processes organize the standards across the arts disciplines: Creating, Performing/Presenting/Producing, Responding, and Connecting. Each artistic process includes a set of overarching anchor standards. The anchor standards are consistent among the arts disciplines.

Each anchor standard in the arts is supported by a process component, an enduring understanding, and an essential question. These additional features will benefit educational leaders and teachers as they consider curricular models and structure lessons aligned to the Mississippi College- and Career-Readiness Arts Learning Standards. Performance standards describe more specifically what students should know and be able to do in the arts and are expressed as measurable outcomes across the grades Pre-Kindergarten to eighth grade and into high school at three levels of proficiency. The performance standards are the substantive portion of the work and represent the depth of study in the arts.

Of significance is that the four artistic processes are addressed linearly in written standards, but are envisioned to occur simultaneously in the actual practice of the arts (dance, media arts, music, theatre, and visual arts). In dance, for example, a dancer imagines, envisions, or improvises movements (creating), executes the movements (performing), reflects on them (responding), and connects the experience to all other contexts of meaning or knowledge (connecting). As a result, one lesson can address many standards at the same time. In a single class, students can learn by solving problems, showing their ideas through an art form, thinking critically about them, and relating them to other ideas, experiences, contexts, and meanings.

Mississipp	oi College- and Career-R	eadiness Arts Learning	Standards
	ARTISTIC F	PROCESSES	
Cr — CREATING	Pr— PERFORMING/ PRESENTING/ PRODUCING	Re — RESPONDING	Cn — CONNECTING
DEFINITION Conceiving and developing new artistic ideas and work.	PERFORMING (dance, music, theatre): Realizing artistic ideas and work through interpretation and presentation. PRESENTING (visual arts): Interpreting and sharing artistic work. PRODUCING (media arts): Realizing and presenting artistic ideas and work.	Understanding and evaluating how the arts convey meaning.	DEFINITION Relating artistic ideas and work with personal meaning and external context.
	ANCHOR S	TANDARDS	
STUDENTS WILL	STUDENTS WILL	STUDENTS WILL	STUDENTS WILL
 12. Generate and conceptualize artistic ideas and work. 13. Organize and develop artistic ideas and work. 14. Refine and complete artistic work. 	 15. Select, analyze, and interpret artistic work for presentation. 16. Develop and refine artistic techniques and work for presentation. 17. Convey meaning through the presentation of artistic work. 	18. Perceive and analyze artistic work.19. Interpret intent and meaning in artistic work.20. Apply criteria to evaluate artistic work.	21. Synthesize and relate knowledge and personal experiences to make art.22. Relate artistic ideas and works with societal, cultural and historical context to deepen understanding.



Performance Standards Performance Standards are discipline-specific, grade-by-grade articulations of student achievement toward developing the enduring understandings in Pre-Kindergarten-8th grade and at three proficiency levels in high school (proficient, accomplished and advanced). The three high school levels are listed below with their definitions. As such, the Performance Standards translate the enduring understandings into specific, measurable learning goals. Each district is responsible for determining how they will measure student growth in meeting these expectations.

HS - Proficient

Students at the Proficient level have developed the foundational technical and expressive skills and understandings in all the arts (dance, media arts, music, theatre, and visual arts) necessary to solve assigned problems or prepare assigned repertoire; make appropriate choices with some support; and may be prepared for active engagement in their community. They understand the arts to be an important form of personal realization and well-being, and can make connections between the arts, history, culture and other learning.

HS - Accomplished

Students at the Accomplished level are - with minimal assistance - able to identify or solve arts (dance, media arts, music, theatre, and visual arts) problems based on their interests or for a particular purpose; conduct research to inform artistic decisions; and create and refine arts products that demonstrate technical proficiency, personal communication and expression. They use the arts for personal realization and well-being, and have the necessary skills for and interest in participation in an arts activity beyond the school environment.

HS - Advanced

Students at the Advanced level independently identify challenging problems in the arts (dance, media arts, music, theatre, and visual arts) based on their interests or for specific purposes, and bring creativity and insight to finding artistic solutions. They can use at least one art form as an effective avenue for personal communication, demonstrating a high level of technical and expressive proficiency characteristic of honors or college level work. They exploit their personal strengths and apply strategies to overcome personal challenges as arts learners. They are capable of taking a leadership role in the arts activities within and beyond the school environment.

Anchor Standard

Each artistic process branches into two or three Anchor Standards. Anchor Standards describe the overarching knowledge and understandings that all the arts (dance, media arts, music, theatre, and visual arts) address through instruction. They bind all the Arts and demonstrate the knowledge and understandings that all the arts address through instruction. They work as subsets of the processes. These Anchor Standards are parallel across all the arts disciplines and grade levels and serve as the tangible educational expression of artistic literacy. There are eleven Anchor Standards. If a standard has an "a" or "b" listed below the Anchor Standard, it means that the standard at that grade has more than one part. Words in red are defined in the Glossary.

Process Component

Each artistic process branches into Process Components. Process Components are the actions artists carry out as they complete each artistic process. Students' ability to carry out these operational verbs empowers them to work through the artistic process independently. The Process Components serve as the action verbs that collectively build toward the artistic processes.

Enduring Understandings

Enduring Understandings are statements summarizing important ideas and core processes that are central to a discipline and have lasting value beyond the classroom. They synthesize what students should come to understand as a result of studying a particular content area. Moreover, they articulate what students should value about the content area over the course of their lifetimes. Enduring Understandings should also enable students to make connections to other disciplines beyond the arts. A true grasp of an Enduring Understanding mastered through a variety of activities is demonstrated by the student's ability to explain, interpret, analyze, apply and evaluate its core elements. The Enduring Understandings set the standards for quality arts education.

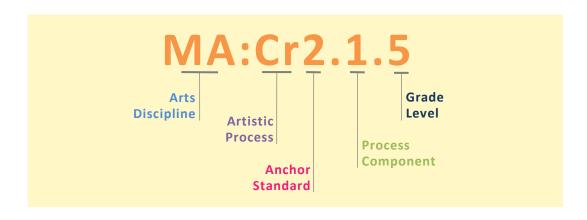
Essential Questions

Essential Questions are questions that are not answerable with finality in a brief sentence. Their aim is to stimulate thought, to provoke inquiry, and to spark more questions, including thoughtful student questions. Instead of thinking of content as something to be covered, consider knowledge and skill as the means of addressing questions central to understanding key issues in a subject. Essential Questions also guide students as they uncover enduring understandings. Wiggins and McTighe (2005) assert that Essential Questions are those that encourage, hint at, even demand transfer beyond the particular topic in which students first encounter them, and therefore, should recur over the years to promote conceptual connections and curriculum coherence.

INTRODUCTION TO THE ARTS LEARNING STANDARDS FOR MEDIA ARTS

Mississippi College- and Career-Readiness Arts Learning Standards for Media Arts are intended to address the diverse forms and categories of media arts, including: imaging, sound, moving image, virtual and interactive. Media arts standards do not dictate what or how to teach, but define age-appropriate outcomes for students, towards the achievement of enduring understandings and artistic literacy. They are therefore quite generalized, not specifying particular technologies or techniques, and containing very few examples of terminology and activities. The standards allow for a great diversity of instruction, methodology and circumstance. They are adaptive to the wide range of conditions that exist currently nationwide. The standards are normally presented in a linear, sequential format, which does provide a representation of the creative production process. But the standards are designed for access in a non-linear manner as well, whereby one can address any particular process, process component, or standard on an as needed basis. For example, lessons and units can easily begin within connecting by considering a given context, move next into responding to analyze particular examples of media arts, and then into creating to begin production. Also, the standards represent portions of holistic creative process, and may be addressed in rapid-fire succession, as one is creating work. Therefore, a brainstorming session that is contained within creating is also constantly accessing responding and even connecting. One wellstructured class, lesson or unit can address many, if not all standards. These standards offer flexibility in lesson planning instruction and assessment. For example, process components may be selected as a primary organizational tool for some teachers. Enduring understandings and essential questions are written at one grade-level, and are to be adapted by the instructor to their specific grade-level. It is advisable to view standards at lower and higher grade levels in order to view a progression of proficiency. Nevertheless, it is assumed that students may have little or no formal media arts instruction at a particular grade level. Based on best practice, collaboration is assumed throughout the media arts standards.

Each Performance Standard employs a notation system for identification purposes as seen in the example below. The notation provides a quick and easy reference to a particular standard within each artistic process. In sequence, the system references Arts Discipline, Artistic Process, Anchor Standard, Process Component, and Grade Level.



Arts Discipline	The first two letters are codes for the arts discipline notation: $\mathbf{MA} = \text{for Media Arts}$

Artistic Process	The next two letters after the colon are the artistic process:
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$\mathbf{Cr} = \mathbf{Creating}$	$\mathbf{Pr} = \mathbf{Producing}$	$\mathbf{Re} = \mathbf{Responding}$	Cn = Connecting

Anchor Standard The next number is the anchor standard, numbers 1 to 11.

The next number after the period is the process components which may have more than one standard indicated with an a or b. Process components are actions artists carry out as they engage in each artistic process.

Grade Level The next number is the grade level. (Pre-Kindergarten (PK) and Kindergarten (K); grades 1-8; I, II, III, high school proficient, accomplished, advanced)

Below are a few examples of how to read the numbering system for Media Arts:

MA:Cr1.1.PK				
MA	Cr	1	1	PK
Arts disciple discipline of Media Arts	Artistic process of Creating	Anchor standard one	Process component	Pre- Kindergarten
		MA:Pr5.1.4		
MA	Pr	5	1	4
Arts disciple discipline of Media Arts	Artistic process of Producing	Anchor standard five	Process component	Grade four
		MA:Re8.1.6	5	
MA	Re	8	1	6
Arts disciple discipline of Media Arts	Artistic process of Responding	Anchor standard eight	Process component	Grade six
	ſ	MA:Cn10.1.	II	
MA	Cn	10	1	II
IVIA	Cn	10	1	11
Arts disciple discipline of Media Arts	Artistic process of Connecting	Anchor standard ten	Process component	Roman numeral II is the high school level accomplished

Pre-Kindergarten **THROUGH** 8th Grade [MEDIA ARTS]



$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

<u></u>	MA: Cr1.1.PK	Generate and conceptualize artistic ideas and work.		CONCEIVE	
		b. Share ideas for media artworks through guided exploration of tools, methods, and imagining.			
CREATING	ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts. ESSENTIAL QUESTION(S) How do media artists generate idea media arts productions be formed a effective and original?				
	MA: Cr2.1.PK	Organize and develop artistic ideas and work.	e and develop artistic ideas and work.		
		b. With guidance, form ideas into plans or models for media arts productions.			
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and develop ideas and models into process structures to achieve the desired product?		
MA: Cr3.1.PK		Refine and complete artistic work.		CONSTRUCT	
		c. Make and capture media arts content, freely and in gd. Attempt and share expressive effects, freely and in g			
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media artwork that convey purpose, meaning, and artistic quality? How do media artists improve/refine their work?		
_ს	MA: Pr4.1.PK	Select, analyze, and interpret artistic work for presentation		INTEGRATE	
NCIN		b. With guidance, combine different forms and content, such as image and sound, to form media artworks.		dia artworks.	
PRODUC		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experie	nces constructed?	

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

G	MA: Pr5.1.PK	Develop and refine artistic techniques and work for presen	tation.	PRACTICE
ODUCIN		 d. Use identified skills, such as manipulating tools, make e. Use identified creative skills, such as imagining freel f. Use media arts creation tools freely and in guided presented 	y and in guided practice, within media arts	
PRO		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effer artworks and how are they improved? He and innovation developed within and the productions? How do media artists use techniques?	low are creativity rough media arts
	MA: Pr6.1.PK	Convey meaning through the presentation of artistic work.		PRESENT
		c. With guidance, share roles and discuss the situationd. With guidance, share reactions to the presentation		
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and coppresenting or performing choices for me can presenting or sharing media artwork help a media artist learn and grow?	edia artworks? How

G	MA: Re7.1.PK	Perceive and analyze artistic work.		PERCEIVE
N O N		c. With guidance, explore and discuss components andd. With guidance, explore media artworks and discuss e	•	tworks.
RESPON		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage au	media artworks function to
	MA: Re8.1.PK	Interpret intent and meaning in artistic work.		INTERPRET
		b. With guidance, share reactions to media artworks.		
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and int	erpret media artworks?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

RESPONDING	MA: Re9.1.PK	Apply criteria to evaluate artistic work.		EVALUATE
		b. With guidance, examine and share appealing qualitie	s in media artworks.	
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists v artworks? When and how should media artworks to improve then	d we evaluate and critique
Ŋ	MA: Cn10.1.PK	Synthesize and relate knowledge and personal experiences	to make art.	SYNTHESIZE
CONNECTING		c. Use personal experiences in making media artworks.d. With guidance, share experiences of media artworks.		
\mathcal{O}		u. With guidance, share experiences of media artworks.	•	

MA: Cn11.1.PK

Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding.

RELATE

- c. With guidance, relate media artworks and everyday life.
- d. With guidance, interact safely and appropriately with media arts tools and environments.

ENDURING UNDERSTANDING

Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.

ESSENTIAL QUESTION(S)

artworks?

How does media arts relate to its various contexts, purposes, and values? How does investigating these relationships inform and deepen the media artist's understanding and work?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] words in red are defined in the Glossary.

ი I	MA: Cr1.1.K	Generate and conceptualize artistic ideas and work.		CONCEIVE
z		b. Discover and share ideas for media artworks using play and experimentation.		
CREATING	l i	ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate idea media arts productions be formed a effective and original?	
	MA: Cr2.1.K	Organize and develop artistic ideas and work.		DEVELOP
		b. With guidance, use ideas to form plans or models for n	nedia arts productions.	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and of models into process structures to ac product?	•
	MA: Cr3.1.K	Refine and complete artistic work.		CONSTRUCT
		c. Form and capture media arts content for expression ard. Make changes to the content, form, or presentation of	•	
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a medi purpose, meaning, and artistic quali artists improve/refine their work?	· ·
ַ פּ	MA: Pr4.1.K	Select, analyze, and interpret artistic work for presentation.		INTEGRATE
		b. With guidance, combine arts forms and media content	, such as dance and video, to form me	edia artworks.
\supset		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)	
X O D		Media artists integrate various forms and contents to develop complex, unified artworks.	How are complex media arts experi	ences constructed?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

ŋ	MA: Pr5.1.K	Develop and refine artistic techniques and work for presenta	tion.	PRACTICE
ODUCIN		 d. Identify and demonstrate basic skills, such as handling artworks. e. Identify and demonstrate creative skills, such as perfor f. Practice, discover, and share how media arts creation to the same statement of the same share arts. 	ming, within media arts productions.	creating media
PR		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating eff artworks and how are they improved? and innovation developed within and the productions? How do media artists use techniques?	How are creativity hrough media arts
	MA: Pr6.1.K	Convey meaning through the presentation of artistic work.		PRESENT
		c. With guidance, identify and share roles and the situationd. With guidance, identify and share reactions to the presentation	•	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and compresenting or performing choices for more can presenting or sharing media artwork help a media artist learn and grow?	edia artworks? How

ESPONDING $\overline{\alpha}$

MA: Re7.1.K Perceive and analyze artistic work.

PERCEIVE

- c. Recognize and share components and messages in media artworks.
- d. Recognize and share how a variety of media artworks create different experiences.

ENDURING UNDERSTANDING

ESSENTIAL QUESTION(S)

Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.

How do we 'read' media artworks and discern their relational components? How do media artworks function to convey meaning and manage audience experience?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

G	MA: Re8.1.K	Interpret intent and meaning in artistic work.		INTERPRET
		b. With guidance, share observations regarding a variet	cy of media artworks.	
SPONDIN		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and int	erpret media artworks?
R E	MA: Re9.1.K	Apply criteria to evaluate artistic work.		EVALUATE
		b. Share appealing qualities and possible changes in me	edia artworks.	
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists v artworks? When and how shoul media artworks to improve ther	d we evaluate and critique

ŋ	MA: Cn10.1.K	Synthesize and relate knowledge and personal experiences t	o make art.	SYNTHESIZE
CTIN		c. Use personal experiences and choices in making mediad. Share memorable experiences of media artworks.	ia artworks.	
CONNEC		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge a understanding and making med learn about and create meaning artworks?	dia artworks? How do we
	MA: Cn11.1.K	Relate artistic ideas and works with societal, cultural, and his deepen understanding.	storical context to	RELATE
		c. With guidance, share ideas in relating media artworksd. With guidance, interact safely and appropriately with		
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to purposes, and values? How does relationships inform and deeped understanding and work?	es investigating these

ŋ	MA: Cr1.1.1	Generate and conceptualize artistic ideas and work.		CONCEIVE
Z -		b. Express and share ideas for media artworks through	sketching and modeling.	
CREATING		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate idea media arts productions be formed a effective and original?	
	MA: Cr2.1.1	Organize and develop artistic ideas and work.		DEVELOP
		b. With guidance, use identified ideas to form plans an	d models for media arts productions.	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and models into process structures to a product?	•
	MA: Cr3.1.1			
	MA: Cr3.1.1	Refine and complete artistic work.		CONSTRUCT
	MA: Cr3.1.1	 c. Create, capture, and assemble media arts content for pattern and repetition. d. Practice and identify the effects of making changes the finish media artworks. 		asic principles, such as
	MA: Cr3.1.1	c. Create, capture, and assemble media arts content for pattern and repetition.d. Practice and identify the effects of making changes to		asic principles, such as n order to refine and a artwork that conveys
5	MA: Pr4.1.1	 c. Create, capture, and assemble media arts content for pattern and repetition. d. Practice and identify the effects of making changes the finish media artworks. ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose,	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic quali artists improve/refine their work?	asic principles, such as n order to refine and a artwork that conveys
CING		 c. Create, capture, and assemble media arts content for pattern and repetition. d. Practice and identify the effects of making changes the finish media artworks. ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks. 	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic quali artists improve/refine their work?	asic principles, such as n order to refine and a artwork that conveys ty? How do media

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Cl

U	MA: Pr5.1.1	Develop and refine artistic techniques and work for preser	tation.	PRACTICE
ODUCIN		 d. Describe and demonstrate various artistic skills and media arts productions. e. Describe and demonstrate basic creative skills withing. f. Experiment with and share different ways to use too. 	n media arts productions, such as varying te	echniques.
PR(ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effer artworks and how are they improved? He and innovation developed within and the productions? How do media artists use we techniques?	ow are creativity rough media arts
	MA: Pr6.1.1			
	MA: Pr6.1.1	Convey meaning through the presentation of artistic work		PRESENT
	MA: Pr6.1.1	c. With guidance, discuss presentation conditions and d. With guidance, discuss the experience of the presentation	perform a task in presenting media artwork	

ESPONDING

MA: Re7.1.1 Perceive and analyze artistic work.

PERCEIVE

- c. Identify components and messages in media artworks.
- d. With guidance, identify how a variety of media artworks create different experiences.

ENDURING UNDERSTANDING

Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.

ESSENTIAL QUESTION(S)

How do we 'read' media artworks and discern their relational components? How do media artworks function to convey meaning and manage audience experience?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

ŋ	MA: Re8.1.1 Interpret intent and meaning in artistic work.		INTERPRET	
		b. With guidance, identify the meanings of a variety of n	nedia artworks.	
RESPONDIN		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	rpret media artworks?
S E	MA: Re9.1.1	Apply criteria to evaluate artistic work.		EVALUATE
		b. Identify the effective parts of and possible changes to	media artworks, considering view	ers.
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists vartworks? When and how should media artworks to improve them	we evaluate and critique

ŋ	MA: Cn10.1.1	Synthesize and relate knowledge and personal experiences	to make art.	SYNTHESIZE
N L		c. Use personal experiences, interests, and models in cd. Share meaningful experiences of media artworks.	reating media artworks.	
CONNECTIN		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge and understanding and making media learn about and create meaning artworks?	a artworks? How do we
	MA: Cn11.1.1	Relate artistic ideas and works with societal, cultural, and hunderstanding.	istorical context to deepen	RELATE
		c. Discuss and describe media artworks in everyday life friends.d. Interact appropriately with media arts tools and environment.		·
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to its purposes, and values? How does relationships inform and deepen understanding and work?	investigating these

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

Ð	MA: Cr1.1.2	Generate and conceptualize artistic ideas and work.		CONCEIVE
Z		b. Discover multiple ideas for media artworks through be	rainstorming and improvising.	
CREATING	N ir	ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed ar effective and original?	
	MA: Cr2.1.2	Organize and develop artistic ideas and work.		DEVELOP
		b. Choose ideas to create plans and models for media ar	ts productions.	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and d models into process structures to act end product?	-
	MA: Cr3.1.2	Refine and complete artistic work.		CONSTRUCT
		c. Construct and assemble content for unified media arts as positioning and attention.d. Test and describe expressive effects in altering, refining		basic principles, such
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic qualit improve/refine their work?	-
9	MA: Pr4.1.2	Select, analyze, and interpret artistic work for presentation.		INTEGRATE
UCING		 Practice combining varied academic, arts, and media of science animation. 	content into unified media artworks, su	uch as a narrated
PROD		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experie	nces constructed?

ŋ	MA: Pr5.1.2	Develop and refine artistic techniques and work for presen	tation.	PRACTICE
RODUCING		 d. Enact roles to demonstrate basic ability in various id use and collaboration in media arts productions. e. Demonstrate use of experimentation skills, such as parts productions. f. Demonstrate and explore identified methods to use 	playful practice, and trial and error, within a	
А		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effer artworks and how are they improved? He and innovation developed within and the productions? How do media artists use we techniques?	ow are creativity rough media arts
	MA: Pr6.1.2	Convey meaning through the presentation of artistic work.		PRESENT
		c. Identify and describe presentation conditions and pod.d. Identify and describe the experience and share resu	· · · · · · · · · · · · · · · · · · ·	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and corpresenting or performing choices for me How can presenting or sharing media art format help a media artist learn and groups.	dia artworks? tworks in a public

IVIA: Re7.1.2 Perceive and analyze artistic work. ESPONDIN c. Identify and describe the components and messages in media artworks. d. Identify and describe how a variety of media artworks create different experiences. **ENDURING UNDERSTANDING ESSENTIAL QUESTION(S)** Identifying the qualities and characteristics of media How do we 'read' media artworks and discern their artworks improves one's artistic appreciation and relational components? How do media artworks function to production. convey meaning and manage audience experience?

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

9	MA: Re8.1.2 Interpret intent and meaning in artistic work.		INTERPRET		
Z		b. Determine the purposes and meanings of media artwo	orks, considering their context.		
SPONDI		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	rpret media artworks?	
R E	MA: Re9.1.2	Apply criteria to evaluate artistic work.		EVALUATE	
		b. Discuss the effectiveness of and improvements for me	edia artworks, considering their cor	itext.	
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists value artworks? When and how should media artworks to improve them	we evaluate and critique	

Ŋ	MA: Cn10.1.2	Synthesize and relate knowledge and personal experiences to	to make art.	SYNTHESIZE
CTIN		c. Use personal experiences, interests, information, andd. Discuss experiences of media artworks, describing the	_	
CONNECTIN		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge and understanding and making medi learn about and create meaning artworks?	a artworks? How do we
	MA: Cn11.1.2 Relate artistic ideas understanding.	Relate artistic ideas and works with societal, cultural, and hi understanding.	storical context to deepen	RELATE
		 c. Discuss how media artworks and ideas relate to every media environments. d. Interact appropriately with media arts tools and environments. 		
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to its purposes, and values? How does relationships inform and deepen understanding and work?	investigating these

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

9	MA: Cr1.1.3	Generate and conceptualize artistic ideas and work.		CONCEIVE	
Z		b. Develop multiple ideas for media artworks using a val	riety of tools, methods and/or materia	ls.	
CREATING		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed a effective and original?		
	MA: Cr2.1.3	Organize and develop artistic ideas and work.		DEVELOP	
		b. Form, share, and test ideas, plans, and models to pre	pare for media arts productions.		
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and d models into process structures to ac product?	•	
	MA: Cr3.1.3	Refine and complete artistic work.			
		 c. Construct and order various content into unified, pur defined set of principles, such as movement and force d. Practice and analyze how the emphasis of elements a artworks. 	e.		
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic qualit improve/refine their work?	•	
ŋ	MA: Pr4.1.3	Select, analyze, and interpret artistic work for presentation.	-	INTEGRATE	
RODUCING		b. Practice combining varied academic, arts, and media animation, music, and dance.	forms and content into unified media a	artworks, such as	
PRODI		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experie	ences constructed?	

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Ð	MA: Pr5.1.3	Develop and refine artistic techniques and work for present	tation.	PRACTICE
ODUCIN	 d. Exhibit developing ability in a variety of artistic, design, technical, and organizational compositional decisions, manipulating tools, and group planning in media arts produ e. Exhibit basic creative skills to invent new content and solutions within and through m f. Exhibit standard use of tools and techniques while constructing media artworks. 		oup planning in media arts production d solutions within and through media	ns.
PRO		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creat artworks and how are they impro and innovation developed within productions? How do media artistechniques?	ved? How are creativity and through media arts
	MA: Pr6.1.3	Convey meaning through the presentation of artistic work.		PRESENT
		c. Identify and describe the presentation conditions, ar media artworks.d. Identify and describe the experience, and share resu	·	
	N	ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, presenting or performing choices can presenting or sharing media a help a media artist learn and grow	for media artworks? How artworks in a public forma
			neip a meala artist learn and Brot	•

ESPONDIN

- c. Identify and describe how messages are created by components in media artworks.
- d. Identify and describe how various forms, methods, and styles in media artworks manage audience experience.

ENDURING UNDERSTANDING

Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.

ESSENTIAL QUESTION(S)

How do we 'read' media artworks and discern their relational components? How do media artworks function to convey meaning and manage audience experience?

G	IVIA. REG.1.5		INTERPRET	
		b. Determine the purposes and meanings of media artwo	orks while describing their context	
SPONDIN		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	erpret media artworks?
R E	MA: Re9.1.3	Apply criteria to evaluate artistic work.		EVALUATE
		b. Identify basic criteria for and evaluate media artworks	, considering possible improvemer	nts and context.
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists va artworks? When and how should media artworks to improve them	we evaluate and critique

ŋ	MA: Cn10.1.3	Synthesize and relate knowledge and personal experiences	s to make art.	SYNTHESIZE	
		c. Use personal and external resources, such as interesd. Identify and show how media artworks form meaning			
CONNECTIN		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge as understanding and making med learn about and create meaning artworks?	nd experiences to dia artworks? How do we g through producing media RELATE Jence values and ng safety, rules,	
	MA: Cn11.1.3	Relate artistic ideas and works with societal, cultural, and l deepen understanding.	nistorical context to	RELATE	
		 c. Identify how media artworks and ideas relate to ever online behavior. d. Examine and interact appropriately with media arts and fairness. 			
	ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to i purposes, and values? How doe relationships inform and deepe understanding and work?	es investigating these		

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

G	MA: Cr1.1.4	Generate and conceptualize artistic ideas and work.		CONCEIVE	
CREATING		 b. Conceive of original artistic goals for media artworks and modeling. 	using a variety of creative methods, such a	s brainstorming	
Щ.		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)		
CR		Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	How do media artists generate ideas? H media arts productions be formed and c effective and original?		
	MA: Cr2.1.4	Organize and develop artistic ideas and work.		DEVELOP	
		b. Discuss, test, and assemble ideas, plans, and models the presentation.	or media arts productions, considering the	ze and develop ideas and res to achieve the desired end CONSTRUCT	
		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)	DEVELOP Insidering the artistic goals and lize and develop ideas and lize and develop ideas and lizes to achieve the desired end lizes to achieve the desired end lizes and lizes arts lize and lizes arts lize and lizes arts lize and lizes arts lizes are a media artwork that conveys stic quality? How do media	
		Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	How do media artists organize and developments into process structures to achieve product?		
	MA: Cr3.1.4	Refine and complete artistic work.		CONSTRUCT	
		productions, applying sets of associated principles, su	arious content and components to convey purpose and meaning in different ets of associated principles, such as balance and contrast. Il effect in refining media artworks, emphasizing elements for a purpose.		
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media art purpose, meaning, and artistic quality? I artists improve/refine their work?	•	
<u>ل</u>	MA: Pr4.1.4	Select, analyze, and interpret artistic work for presentation.		INTEGRATE	
		b. Demonstrate how a variety of academic, arts, and me	dia forms and content may be mixed and		
DUCIN		media artworks, such as narrative, dance, and media.	•	coordinated into	

Pre-Kindergarten through 8th Grade [MEDIA ARTS] words in red are defined in the Glossary.

PRODUCING	MA: Pr5.1.4	Develop and refine artistic techniques and work for present	tation.	PRACTICE	
		 d. Enact identified roles to practice foundational artistic, design, technical, and soft skills, such a equipment usage, production, and collaboration in media arts productions. e. Practice foundational innovative abilities, such as design thinking, in addressing problems wire media arts productions. f. Demonstrate use of tools and techniques in standard and novel ways while constructing medianes. 		in and through	
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effective artworks and how are they improved? He and innovation developed within and the productions? How do media artists use techniques?	low are creativity rough media arts	
	MA: Pr6.1.4	Convey meaning through the presentation of artistic work.		PRESENT	
		c. Explain the presentation conditions, and fulfill a roled. Explain results of and improvements for presenting r	, ,	tributing media artworks.	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and co presenting or performing choices for me can presenting or sharing media artwor help a media artist learn and grow?	edia artworks? How	
ர	MA: Re7.1.4	Perceive and analyze artistic work.		PERCEIVE	
PONDING		 c. Identify, describe, and explain how messages are cred. d. Identify, describe, and explain how various forms, mexperience. 		age audience	
SPON					

relational components? How do media artworks function to

convey meaning and manage audience experience?

artworks improves one's artistic appreciation and

production.

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

ŋ	MA: Re8.1.4	Interpret intent and meaning in artistic work.		INTERPRET	
NO		 Determine and explain reactions and interpretations context. 	to a variety of media artworks, cons	idering their purpose and	
ESPON		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inter	pret media artworks?	
~	MA: Re9.1.4	Apply criteria to evaluate artistic work.		EVALUATE	
		 Identify and apply basic criteria for evaluating and im- considering context. 	proving media artworks and produc	tion processes,	
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists valuation artworks? When and how should media artworks to improve them?	we evaluate and critique	

G	MA: Cn10.1.4	Synthesize and relate knowledge and personal experiences t	o make art.	SYNTHESIZE
CONNECTIN		media artworks.	nd use personal and external resources, such as interests, research, and cultural understanding, to create rorks. Indicate the standard of th	
		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge ar understanding and making med learn about and create meaning artworks?	ia artworks? How do we

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

D Z	MA: Cn11.1.4	Relate artistic ideas and works with societal, cultural, and his deepen understanding.	storical context to	RELATE
NECTI		c. Explain verbally and/or in media artworks, how media as fantasy and reality, and technology use.d. Examine and interact appropriately with media arts to		,
CON		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to it purposes, and values? How does relationships inform and deeper understanding and work?	s investigating these

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary. MA: Cr1.1.5 Generate and conceptualize artistic ideas and work. CONCEIVE EATING b. Envision original ideas and innovations for media artworks using personal experiences and/or the work of others. **ENDURING UNDERSTANDING** ESSENTIAL QUESTION(S) Media arts ideas, works, and processes are shaped by the How do media artists generate ideas? How can ideas for $\overline{\mathbf{x}}$ imagination, creative processes, and by experiences, both media arts productions be formed and developed to be within and outside of the arts. effective and original? MA: Cr2.1.5 Organize and develop artistic ideas and work. **DEVELOP** b. Develop, present, and test ideas, plans, models, and proposals for media arts productions, considering the artistic goals and audience. **ENDURING UNDERSTANDING** ESSENTIAL QUESTION(S) How do media artists organize and develop ideas and Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can models into process structures to achieve the desired end effectively realize the artistic idea. product? Refine and complete artistic work. MA: Cr3.1.5 CONSTRUCT c. Create content and combine components to convey expression, purpose, and meaning in a variety of media arts productions, utilizing sets of associated principles, such as emphasis and exaggeration. d. Determine how elements and components can be altered for clear communication and intentional effects, and refine media artworks to improve clarity and purpose. **ENDURING UNDERSTANDING** ESSENTIAL QUESTION(S) The forming, integration, and refinement of aesthetic What is required to produce a media artwork that conveys purpose, meaning, and artistic quality? How do media components, principles, and processes creates purpose,

MA: Pr4.1.5 Select, analyze, and interpret artistic work for presentation. INTEGRATE DUCIN b. Create media artworks through the integration of multiple contents and forms, such as a media broadcast. **ENDURING UNDERSTANDING ESSENTIAL QUESTION(S)** Media artists integrate various forms and contents to How are complex media arts experiences constructed? 0 develop complex, unified artworks. α

artists improve/refine their work?

meaning, and artistic quality in media artworks.

Pre-Kindergarten through 8th Grade [MEDIA ARTS] words in red are defined in the Glossary.

U	MA: Pr5.1.5	Develop and refine artistic techniques and work for presentation.		PRACTICE
T T T T T T T T T T T T T T T T T T T	MA: Pr6.1.5	 d. Enact various roles to practice fundamental ability in artistic, design, technical, and soft skills, such as formal technique, production, and collaboration in media arts productions. e. Practice fundamental creative and innovative abilities, such as expanding conventions, in addressing problems within and through media arts productions. f. Examine how tools and techniques could be used in standard and experimental ways in constructing media artworks. 		
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effective artworks and how are they improved? For and innovation developed within and the productions? How do media artists use techniques?	low are creativity rough media arts
		Convey meaning through the presentation of artistic work.		PRESENT
		c. Compare qualities and purposes of presentation formats, and fulfill a role and associated processes in presentatio and/or distribution of media artworks.d. Compare results of and improvements for presenting media artworks.		
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and context affect presenting or performing choices for media artworks? How can presenting or sharing media artworks in a public formathelp a media artist learn and grow?	

MA: Re7.1.5 Perceive and analyze artistic work. **PERCEIVE** ESPONDING c. Identify, describe, and differentiate how message and meaning are created by components in media artworks. d. Identify, describe, and differentiate how various forms, methods, and styles in media artworks manage audience experience. **ENDURING UNDERSTANDING ESSENTIAL QUESTION(S)** Identifying the qualities and characteristics of media How do we 'read' media artworks and discern their relational components? How do media artworks function to artworks improves one's artistic appreciation and production. convey meaning and manage audience experience?

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

ס	MA: Re8.1.5	Interpret intent and meaning in artistic work.		INTERPRET	
		 Determine and compare personal and group interpretations of a variety of media artworks, considering their intention and context. 			
ESPONDIN		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	erpret media artworks?	
<u>-</u>	MA: Re9.1.5	Apply criteria to evaluate artistic work.		EVALUATE	
		b. Determine and apply criteria for evaluating media artworks and production processes, considering context, and practicing constructive feedback.			
			tworks and production processes,	considering context, and	
			ESSENTIAL QUESTION(S) How and why do media artists vartworks? When and how should media artworks to improve them	alue and judge media d we evaluate and critique	
		practicing constructive feedback. ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of	ESSENTIAL QUESTION(S) How and why do media artists variety artworks? When and how should	alue and judge media d we evaluate and critique	

c. Access and use internal and external resources to create media artworks, such as interests, knowledge, and CONNECTI experiences. d. Examine and show how media artworks form meanings, situations, and cultural experiences, such as news and cultural events. **ENDURING UNDERSTANDING ESSENTIAL QUESTION(S)** Media artworks synthesize meaning and form cultural How do we relate knowledge and experiences to understanding and making media artworks? How do we experience. learn about and create meaning through producing media artworks?

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

CONNECTING	MA: Cn11.1.5	Relate artistic ideas and works with societal, cultural, and hi understanding.	storical context to deepen	RELATE	
		 c. Research and show how media artworks and ideas relate to personal, social and community life, such as exploring commercial and information purposes, history, and ethics. d. Examine, discuss and interact appropriately with media arts tools and environments, considering ethics, rules, and media literacy. 			
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to it purposes, and values? How doe relationships inform and deeper understanding and work?	s investigating these	

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

Ð	MA: Cr1.1.6	Generate and conceptualize artistic ideas and work.		CONCEIVE
CREATING		b. Formulate variations of goals and solutions for media artworks by practicing chosen creative processes, such as sketching, improvising and brainstorming.		
CRE/	ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas? media arts productions be formed an effective and original?	I	
	MA: Cr2.1.6	Organize and develop artistic ideas and work.		DEVELOP
		b. Organize, propose, and evaluate artistic ideas, plans, productions, considering purposeful intent.	prototypes, and production processes f	for media arts
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and de models into process structures to ach end product?	-
	MA: Cr3.1.6	Refine and complete artistic work.		CONSTRUCT
		 c. Experiment with multiple approaches to produce con media arts productions, utilizing a range of associated d. Appraise how elements and components can be alter artworks to reflect purpose and audience. 	d principles, such as point of view and p	erspective.
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic quality artists improve/refine their work?	-

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in } \textit{red} \textit{ are defined in the Glossary}.$

ŋ	MA: Pr4.1.6	Select, analyze, and interpret artistic work for presentation	ı .	INTEGRATE
NIO		 Validate how integrating multiple contents and form narratives, and performance. 	ns can support a central idea in a media artw	ork, such as media,
PRODUCIN	develop complex, unified artworks.	Media artists integrate various forms and contents to	ESSENTIAL QUESTION(S) How are complex media arts experience	es constructed?
	MA: Pr5.1.6	Develop and refine artistic techniques and work for presen	tation.	PRACTICE
		 d. Develop a variety of artistic, design, technical, and so producing media artworks, such as invention, forma e. Develop a variety of creative and adaptive innovation within and through media arts productions. f. Demonstrate adaptability using tools and technique media artworks. 	I technique, production, self-initiative, and per nabilities, such as testing constraints, in de	oroblem-solving. veloping solutions
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effer artworks and how are they improved? He and innovation developed within and the productions? How do media artists use techniques?	low are creativity rough media arts
	MA: Pr6.1.6	Convey meaning through the presentation of artistic work.		PRESENT
		c. Analyze various presentation formats and fulfill various distribution of media artworks.d. Analyze results of and improvements for presenting		entation and/or
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and compresenting or performing choices for me can presenting or sharing media artwork help a media artist learn and grow?	edia artworks? How

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

G	MA: Re7.1.6	Perceive and analyze artistic work.		PERCEIVE
ONDIN		 c. Identify, describe, and analyze how message and me d. Identify, describe, and analyze how various forms, madience experience. 		
Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production. ESSENTIAL QUE. How do we 'rea relational comp convey meaning. MA: Re8.1.6 Interpret intent and meaning in artistic work.		ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage au	media artworks function to	
	MA: Re8.1.6	Interpret intent and meaning in artistic work.		INTERPRET
		b. Analyze the intent of a variety of media artworks, usi	ng given criteria.	
	erpret media artworks?			
	MA: Re9.1.6	Apply criteria to evaluate artistic work.		EVALUATE
		* * * *	ous media artworks and production	on processes, considering
		Skillful evaluation and critique are critical components of	How and why do media artists vartworks? When and how should	d we evaluate and critique
	NAA. C:: 10.1 C	Synthesize and relate knowledge and personal experiences	to make art	SYNTHESIZE
CONNECTING	MA: Cn10.1.6	 c. Access, evaluate, and use internal and external resources experiences, interests, and research. d. Explain and show how media artworks form new meanistorical events. 	rces to create media artworks, suc	ch as knowledge,
CON		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge ar understanding and making med learn about and create meaning media artworks?	ia artworks? How do we

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D N I	c. Research and sho situations, such a d. Analyze and inter ethics, and media ENDURING UNDERSTAND Media artworks and ideas	Relate artistic ideas and works with societal, cultural, and his deepen understanding.	storical context to	RELATE
ONNECT		 c. Research and show how media artworks and ideas relate to personal life, and social, community, and cultural situations, such as personal identity, history, and entertainment. d. Analyze and interact appropriately with media arts tools and environments, considering fair use and copyright, ethics, and media literacy. 		
Ö		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to in purposes, and values? How does relationships inform and deeped understanding and work?	es investigating these

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

G	MA: Cr1.1.7	Generate and conceptualize artistic ideas and work.		CONCEIVE
NIT		 Produce a variety of ideas and solutions for media art such as concept modeling and prototyping. 	works through application of chosen in	nventive processes,
CREATING		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed ar effective and original?	
	MA: Cr2.1.7 Organize and develop artistic ideas and work.			DEVELOP
b. Design, propose, and evaluate artistic ideas, plans, prototypes, and production processe productions, considering expressive intent and resources.			•	r media arts
Media artists plan, organize, and develop creative ideas, How do media artists		ESSENTIAL QUESTION(S) How do media artists organize and do models into process structures to ach end product?	•	
	MA: Cr3.1.7	Refine and complete artistic work.		CONSTRUCT
		 c. Coordinate production processes to integrate conten media arts productions, demonstrating understandin and composition. d. Improve and refine media artworks by intentionally e understanding of purpose, audience, or place. 	g of associated principles, such as narr	ative structures
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic qualit artists improve/refine their work?	•

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

	MA: Pr4.1.7	Select, analyze, and interpret artistic work for presentation		INTEGRATE	
ODUCING		 Integrate multiple contents and forms into unified m narratives, such as an interactive video game. 	b. Integrate multiple contents and forms into unified media arts productions that convey consistent perspectives and narratives, such as an interactive video game.		
PRODU		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experience	es constructed?	
	MA: Pr5.1.7	Develop and refine artistic techniques and work for present	ation.	PRACTICE	
		 d. Exhibit an increasing set of artistic, design, technical, media artworks, such as creative problem-solving an e. Exhibit an increasing set of creative and adaptive inn solutions within and through media arts productions f. Demonstrate adaptability using tools and techniques purpose in constructing media artworks. 	d organizing. ovation abilities, such as exploratory proc	performing various roles in producing s exploratory processes, in developing mental ways to achieve an assigned (S) ed for creating effective media they improved? How are creativity oped within and through media arts	
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effective artworks and how are they improved? He and innovation developed within and the productions? How do media artists use and techniques?	low are creativity rough media arts	
	MA: Pr6.1.7	Convey meaning through the presentation of artistic work.		PRESENT	
		c. Evaluate various presentation formats in order to ful and/or distribution of media artworks.d. Evaluate the results of and improvements for presen	,	·	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and co presenting or performing choices for me can presenting or sharing media artwor help a media artist learn and grow?	edia artworks? How	

Pre-Kindergarten through 8th Grade [MEDIA ARTS] Words in red are defined in the Glossary.

ŋ	MA: Re7.1.7	Perceive and analyze artistic work.		PERCEIVE
Z Q Q Q		 c. Describe, compare, and analyze the qualities of and d. Describe, compare, and analyze how various forms, preferences in influencing audience experience. 		
RESPO		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage aud	media artworks function to
	MA: Re8.1.7	Interpret intent and meaning in artistic work.		INTERPRET
	r	b. Analyze the intent and meaning of a variety of media	a artworks, using self-developed cri	teria.
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	
	MA: Re9.1.7	Apply criteria to evaluate artistic work.		EVALUATE
	b. [a ENDURIN Skillful ev	 Develop and apply criteria to evaluate various media and practicing constructive feedback. 	artworks and production processe	es, considering context,
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists value artworks? When and how should media artworks to improve them	I we evaluate and critique

Synthesize and relate knowledge and personal experiences to make art. MA: Cn10.1.7 **SYNTHESIZE** CONNECTING c. Access, evaluate and use internal and external resources to inform the creation of media artworks, such as experiences, interests, research, and exemplary works. d. Explain and show how media artworks form new meanings and knowledge, situations, and cultural experiences, such as learning, and new information. **ESSENTIAL QUESTION(S) ENDURING UNDERSTANDING** How do we relate knowledge and experiences to Media artworks synthesize meaning and form cultural understanding and making media artworks? How do we experience. learn about and create meaning through producing media artworks?

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

CONNECTING	MA: Cn11.1.7	Relate artistic ideas and works with societal, cultural, and hideepen understanding.	istorical context to	RELATE
		 c. Research and demonstrate how media artworks and as community, vocations, and social media. d. Analyze and responsibly interact with media arts tool literacy, and social media. 		
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to it purposes, and values? How does relationships inform and deeper understanding and work?	es investigating these

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

				CONCEIVE
9	MA: Cr1.1.8	Generate and conceptualize artistic ideas and work.		CONCEIVE
NIT		 Generate ideas, goals, and solutions for original med processes, such as divergent thinking and experiment 	•	used creative
CREATING	imagination, creative processes, and by experiences, both media arts production	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed a effective and original?		
	MA: Cr2.1.8	Organize and develop artistic ideas and work.		DEVELOP
b. Structure and critique ideas, plans, prototypes, and production p intent, resources, and the presentation context.			production processes for media arts p	roductions, considering
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and of models into process structures to ac product?	
	MA: Cr3.1.8	Refine and complete artistic work.		CONSTRUCT
		 c. Implement production processes to integrate content arts productions, demonstrating understanding of ast d. Refine and modify media artworks, improving technical and stylistic elements, to reflect an understanding of 	ssociated principles, such as theme an ical quality and intentionally accentua	d unity.
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic quali artists improve/refine their work?	•

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ [\textbf{MEDIA}\ \ \textbf{ARTS}\]\ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

<u> </u>	MA: Pr4.1.8	Select, analyze, and interpret artistic work for presentation.		INTEGRATE
ODUCING		 b. Integrate multiple contents and forms into unified m such as interdisciplinary projects, or multimedia thea 	· · · · · · · · · · · · · · · · · · ·	themes or ideas,
PRODI		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experiences	s constructed?
	MA: Pr5.1.8	Develop and refine artistic techniques and work for present	ation.	PRACTICE
		 d. Demonstrate a defined range of artistic, design, tech producing media artworks, such as strategizing and ce. e. Demonstrate a defined range of creative and adaptive conventions, in developing new solutions for identified. f. Demonstrate adaptability using tools, techniques and intent in the production of media artworks. 	ollaborative communication. e innovation abilities, such as divergent so ed problems within and through media art	lutions and bending s productions.
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effe artworks and how are they improved? He and innovation developed within and the productions? How do media artists use wand techniques?	ow are creativity ough media arts
	MA: Pr6.1.8	Convey meaning through the presentation of artistic work.		PRESENT
		 c. Design the presentation and distribution of media are d. Evaluate the results of and implement improvements personal growth and external effects. 	- · · · · · · · · · · · · · · · · · · ·	l la companya di managanta di ma
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and corpresenting or performing choices for me can presenting or sharing media artwork help a media artist learn and grow?	dia artworks? How

$Pre-Kindergarten\ through\ 8^{th}\ Grade\ \ \mbox{[MEDIA\ ARTS]}\ \ \textit{Words in {\it red}\ are\ defined\ in\ the\ Glossary}.$

Ð	MA: Re7.1.8	Perceive and analyze artistic work.		PERCEIVE
PONDIN		 c. Compare, contrast, and analyze the qualities of and relationships between the components and style in media artworks. d. Compare, contrast, and analyze how various forms, methods, and styles in media artworks manage audience experience and create intention. 		
RESI	ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production. MA: Re8.1.8 Interpret intent and meaning in artistic work. b. Analyze the intent and meanings of a variety of media artworks, focusing on intentions, forms, contexts.	media artworks function to		
	MA: Re8.1.8	Interpret intent and meaning in artistic work.		INTERPRET
			a artworks, focusing on intentions,	forms, and various
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and inte	erpret media artworks?
	MA: Re9.1.8	Apply criteria to evaluate artistic work.		EVALUATE
		 Evaluate media art works and production processes vartistic goals. 	with developed criteria, considerin	g context and
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists value artworks? When and how should media artworks to improve them	I we evaluate and critique

(5)	MA: Cn10.1.8	Synthesize and relate knowledge and personal experiences to	to make art.	SYNTHESIZE
CONNECTING		 c. Access, evaluate, and use internal and external resounce cultural and societal knowledge, research, and exempted. d. Explain and demonstrate how media artworks expand such as local and global events. 	olary works.	,
		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge a understanding and making me learn about and create meaning artworks?	dia artworks? How do we
	MA: Cn11.1.8	Relate artistic ideas and works with societal, cultural, and hi understanding.	storical context to deepen	RELATE
		 c. Demonstrate and explain how media artworks and idemocracy, environment, and connecting people and d. Analyze and responsibly interact with media arts tool considering ethics, media literacy, social media, and 	places. s, environments, legal, and techn	
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to purposes, and values? How do relationships inform and deeper understanding and work?	es investigating these

High School **PROFICIENT ACCOMPLISHED ADVANCED** [MEDIA ARTS]



ט	MA: Cr1.1.I	Generate and conceptualize artistic ideas and work.		CONCEIVE
NITA	HS PROFICIENT	b. Use identified generative methods to formulate mu media arts creation processes.	ltiple ideas, develop artistic goals, and	d problem solve in
CREATIN		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate idea media arts productions be formed a effective and original?	
	MA: Cr2.1.I	Organize and develop artistic ideas and work.		DEVELOP
	HS PROFICIENT	b. Apply aesthetic criteria in developing, proposing, an processes for media arts productions, considering or	· · · · · · · · · · · · · · · · · · ·	•
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and of models into process structures to ac product?	
	MA: Cr3.1.I	Refine and complete artistic work.		CONSTRUCT
	HS PROFICIENT	 c. Consolidate production processes to demonstrate d stylistic conventions in media arts productions, dememphasis and tone. d. Refine and modify media artworks, honing aesthetic reflect an understanding of personal goals and prefer 	nonstrating understanding of associate quality and intentionally accentuating	ed principles, such as
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a medi purpose, meaning, and artistic quali artists improve/refine their work?	

<u> </u>	MA: Pr4.1.I	Select, analyze, and interpret artistic work for presentation		INTEGRATE
UCIN	b. Integrate various arts, media arts forms, and content into unified media arts productions, or reaction and interaction of the audience, such as experiential design.		· · · · · · · · · · · · · · · · · · ·	sidering the
PRODU		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experience	es constructed?
	MA: Pr5.1.I	Develop and refine artistic techniques and work for present	ation.	PRACTICE
	 d. Demonstrate progression in artistic, design, technical, and soft skills, as a result of select roles in the production of a variety of media artworks. e. Develop and refine a determined range of creative and adaptive innovation abilities, such risk taking, in addressing identified challenges and constraints within and through media f. Demonstrate adaptation and innovation through the combination of tools, techniques a and innovative ways, to communicate intent in the production of media artworks. 		s. nd adaptive innovation abilities, such as constraints within and through media arts combination of tools, techniques and co	design thinking, and productions.
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating eff artworks and how are they improved? and innovation developed within and the productions? How do media artists use and techniques?	How are creativity hrough media arts
	MA: Pr6.1.I	Convey meaning through the presentation of artistic work.		PRESENT
	HS PROFICIENT	c. Design the presentation and distribution of collection formats, and audiences.d. Evaluate and implement improvements in presenting such as the benefits for self and others.	· · · · · ·	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and compresenting or performing choices for more can presenting or sharing media artword format help a media artist learn and groups.	edia artworks? How ks in a public

$High\ School\ \ \hbox{[MEDIA\ ARTS]}\ \textit{Words in {\it red}}\ \textit{are defined in the Glossary}.$

Ŋ	MA: Re7.1.I	Perceive and analyze artistic work.		PERCEIVE
PONDIN	HS PROFICIENT	 c. Analyze the qualities of and relationships between the media artworks and artists. d. Analyze how a variety of media artworks manage audmultimodal perception. 		·
RES		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do to convey meaning and manage	media artworks function
	MA: Re8.1.I	Interpret intent and meaning in artistic work.		INTERPRET
	HS PROFICIENT	b. Analyze the intent, meanings, and reception of a vari cultural contexts.	ety of media artworks, focusing o	n personal and
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and into	erpret media artworks?
'	MA: Re9.1.I	Apply criteria to evaluate artistic work.		EVALUATE
	HS PROFICIENT	 Evaluate media art works and production processes considering context and artistic goals. 	at decisive stages, using identified	l criteria, and
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists verification artworks? When and how should media artworks to improve them	d we evaluate and critique

Ŋ	MA: Cn10.1.I	Synthesize and relate knowledge and personal experiences	to make art.	SYNTHESIZE
CONNECTIN	HS PROFICIENT	 c. Access, evaluate, and integrate personal and external resources to inform the creation of original media artworks, such as experiences, interests, and cultural experiences. d. Explain and demonstrate the use of media artworks to expand meaning and knowledge, and create cultural experiences, such as learning and sharing through online environments. 		
		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge ar understanding and making med learn about and create meaning media artworks?	ia artworks? How do we
	MA: Cn11.1.I HS PROFICIENT	Relate artistic ideas and works with societal, cultural, and h understanding.	istorical context to deepen	RELATE
		 c. Demonstrate and explain how media artworks and ic social trends, power, equality, and personal/cultural d. Critically evaluate and effectively interact with legal, arts, considering ethics, media literacy, social media 	identity. technological, systemic, and voc	ational contexts of media
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to it purposes, and values? How doe relationships inform and deeper understanding and work?	s investigating these

9	MA: Cr1.1.II	Generate and conceptualize artistic ideas and work.		CONCEIVE
EATING	HS ACCOMPLISHED	 Strategically utilize generative methods to formulate multiple ideas, refine artistic goals, and increase the originality of approaches in media arts creation processes. 		
CRE,		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate id media arts productions be former effective and original?	
	MA: Cr2.1.II	Organize and develop artistic ideas and work.		DEVELOP
	HS ACCOMPLISHED	 Apply a personal aesthetic in designing, testing, are production strategies for media arts productions, of and presentation context. 	• •	
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize an models into process structures to end product?	•
	MA: Cr3.1.II	Refine and complete artistic work.		CONSTRUCT
	HS ACCOMPLISHED	 c. Consolidate production processes to demonstrate and stylistic conventions in media arts production such as continuity and juxtaposition. d. Refine and elaborate aesthetic elements and techn expressions in media artworks for specific purpose 	, demonstrating understanding of a	associated principles,
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a me conveys purpose, meaning, and a media artists improve/refine their	rtistic quality? How do

		Words in red are defined in the clossery.		
9	MA: Pr4.1.II HS ACCOMPLISHED	Select, analyze, and interpret artistic work for presentation	on.	INTEGRATE
DUCING	HS ACCOMPLISHED	 Integrate various arts, media arts forms, and acade retain thematic integrity and stylistic continuity, su 		oductions that
PRODI		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experie	nces constructed?
	MA: Pr5.1.II	Develop and refine artistic techniques and work for prese	ntation.	PRACTICE
	HS ACCOMPLISHED	 d. Demonstrate effective command of artistic, design media artworks. e. Demonstrate effective ability in creative and adapt responsive use of failure, to address sophisticated f. Demonstrate the skillful adaptation and combination specific expressive goals in the production of a variance. 	ive innovation abilities, such as resisting challenges within and through media on of tools, styles, techniques, and inte	ng closure, and arts productions.
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating artworks and how are they improved and innovation developed within and productions? How do media artists u and techniques?	I? How are creativity I through media arts
	MA: Pr6.1.II	Convey meaning through the presentation of artistic world	κ.	PRESENT
	HS ACCOMPLISHED	 c. Curate and design the presentation and distributio contexts, such as mass audiences, and physical and d. Evaluate and implement improvements in presenti impacts such as changes that occurred for people, 	l <mark>virtual channels</mark> . Ing media artworks, considering persor	
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and presenting or performing choices for How can presenting or sharing media format help a media artist learn and	media artworks? a artworks in a public

$High\ School\ \ \hbox{[MEDIA\ ARTS]}\ \textit{Words in {\it red}}\ \textit{are defined in the Glossary}.$

Ð	MA: Re7.1.II	Perceive and analyze artistic work.		PERCEIVE
PONDIN	HS ACCOMPLISHED	 c. Analyze and synthesize the qualities and relationship feedback on how they impact audience. d. Analyze how a broad range of media artworks manathrough multimodal perception. 	•	•
RESI		Identifying the qualities and characteristics of media artworks improves one's artistic appreciation	ESSENTIAL QUESTION(S) How do we 'read' media artwo relational components? How o to convey meaning and manage	do media artworks function
	MA: Re8.1.II	Interpret intent and meaning in artistic work.		INTERPRET
b. Analyze the intent, meanings, and influence of a variety of media artworks, based on personal historical, and cultural contexts.			on personal, societal,	
			ESSENTIAL QUESTION(S) How do people relate to and in	nterpret media artworks?
	MA: Re9.1.II	Apply criteria to evaluate artistic work.		EVALUATE
	b. Form and apply defensible evaluations in the constructive and systematic critique of media production processes.		of media artworks and	
		Skillful evaluation and critique are critical components of experiencing, appreciating, and	ESSENTIAL QUESTION(S) How and why do media artists artworks? When and how sho critique media artworks to imp	uld we evaluate and

(1)	MA: Cn10.1.II	Synthesize and relate knowledge and personal experience	es to make art.	SYNTHESIZE
CONNECTING	HS ACCOMPLISHED	 c. Synthesize internal and external resources to enhance cultural connections, introspection, research, and d. Explain and demonstrate the use of media artwork and form cultural experiences, such as new connection networks, and personal influence. 	exemplary works. ss to synthesize new meaning a	nd knowledge, and reflect
00		ENDURING UNDERSTANDING Media artworks synthesize meaning and form cultural experience.	ESSENTIAL QUESTION(S) How do we relate knowledge understanding and making melearn about and create meaning media artworks?	edia artworks? How do we
	MA: Cn11.1.II HS ACCOMPLISHED	Relate artistic ideas and works with societal, cultural, and understanding.	l historical context to deepen	RELATE
		 c. Examine in depth and demonstrate the relationshi purposes, and values, such as markets, systems, p d. Critically investigate and ethically interact with leg media arts, considering ethics, media literacy, digital 	ropaganda, and truth. al, technological, systemic, and	vocational contexts of
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to purposes, and values? How does relationships inform and deep understanding and work?	oes investigating these

(D	MA: Cr1.1.III HS ADVANCED	Generate and conceptualize artistic ideas and work.		CONCEIVE
ATING		 b. Integrate aesthetic principles with a variety of generative methods to fluently form original ideas, solutions, and innovations in media arts creation processes. 		
CREA		ENDURING UNDERSTANDING Media arts ideas, works, and processes are shaped by the imagination, creative processes, and by experiences, both within and outside of the arts.	ESSENTIAL QUESTION(S) How do media artists generate ideas media arts productions be formed ar effective and original?	
	MA: Cr2.1.III	Organize and develop artistic ideas and work.		DEVELOP
	HS ADVANCED	 Integrate a sophisticated personal aesthetic and kno proposing original artistic ideas, prototypes, and pro- goals, time, resources, and personal limitations. 	• , ,	<u> </u>
		ENDURING UNDERSTANDING Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea.	ESSENTIAL QUESTION(S) How do media artists organize and d models into process structures to acl end product?	•
	MA: Cr3.1.III	Refine and complete artistic work.		CONSTRUCT
	HS ADVANCED	 c. Synthesize content, processes, and components to excomplex media arts productions, demonstrating mas d. Intentionally and consistently refine and elaborate el media artworks, directed at specific purposes, audien 	tery of associated principles, such as hements and components to form impa	ybridization.
		ENDURING UNDERSTANDING The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	ESSENTIAL QUESTION(S) What is required to produce a media purpose, meaning, and artistic qualit artists improve/refine their work?	•

G	MA: Pr4.1.III	Select, analyze, and interpret artistic work for presentation		INTEGRATE
ODUCIN	HS ADVANCED	b. Synthesize various arts, media arts forms and acader artistic fidelity across platforms, such as transdiscipli	·	uctions that retain
PRODU		ENDURING UNDERSTANDING Media artists integrate various forms and contents to develop complex, unified artworks.	ESSENTIAL QUESTION(S) How are complex media arts experience	es constructed?
	MA: Pr5.1.III	Develop and refine artistic techniques and work for present	tation.	PRACTICE
	HS ADVANCED	 d. Employ mastered artistic, design, technical, and soft e. Fluently employ mastered creative and innovative ac address complex challenges within and through med f. Independently utilize and adapt tools, styles, and sys production of complex media artworks. 	daptability in formulating lines of inquiry lia arts productions.	and solutions, to
		ENDURING UNDERSTANDING Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions.	ESSENTIAL QUESTION(S) What skills are required for creating effort artworks and how are they improved? and innovation developed within and to productions? How do media artists use and techniques?	How are creativity hrough media arts
	MA: Pr6.1.III	Convey meaning through the presentation of artistic work.		PRESENT
	HS ADVANCED	 c. Curate, design, and promote the presentation and dia a variety of contexts, such as markets and venues. d. Independently evaluate, compare, and integrate impersonal to global impacts, such as new understandian 	provements in presenting media artworks	s, considering
		ENDURING UNDERSTANDING Media artists purposefully present, share, and distribute media artworks for various contexts.	ESSENTIAL QUESTION(S) How does time, place, audience, and compresenting or performing choices for more can presenting or sharing media artword format help a media artist learn and gr	nedia artworks? How rks in a public

$High\ School\ \ \hbox{[MEDIA\ ARTS]}\ \textit{Words in {\it red}}\ \textit{are defined in the Glossary}.$

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G	MA: Re 7.1. III	Perceive and analyze artistic work.		PERCEIVE
SPONDIN	HS ADVANCED	 c. Analyze and synthesize the qualities and relationship media artworks. d. Survey an exemplary range of media artworks, analyze intention and persuasion through multimodal percel 	zing methods for managing audie	nce experience, creating
RESI		ENDURING UNDERSTANDING Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production.	ESSENTIAL QUESTION(S) How do we 'read' media artwork relational components? How do convey meaning and manage au	media artworks function to
	MA: Re8.1.III	Interpret intent and meaning in artistic work.		INTERPRET
	HS ADVANCED	b. Analyze the intent, meanings and impacts of diverse and bias.	media artworks, considering com	plex factors of context
		ENDURING UNDERSTANDING Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork.	ESSENTIAL QUESTION(S) How do people relate to and into	erpret media artworks?
	MA: Re9.1.III	Apply criteria to evaluate artistic work.		EVALUATE
	HS ADVANCED	 Independently develop rigorous evaluations of, and separation processes, considering complex goals and 		edia artworks and
		ENDURING UNDERSTANDING Skillful evaluation and critique are critical components of experiencing, appreciating, and producing media artworks.	ESSENTIAL QUESTION(S) How and why do media artists v artworks? When and how should media artworks to improve then	d we evaluate and critique

g	MA: Cn10.1.III	Synthesize and relate knowledge and personal experiences	to make art.	SYNTHESIZE
CONNECTIN	HS ADVANCED	 c. Independently and proactively access relevant and qualitative resources to inform the creation of cogent media artworks. d. Demonstrate and expound on the use of media artworks to consummate new meaning, knowledge, and impactful cultural experiences. 		
		ENDURING UNDERSTANDING	ESSENTIAL QUESTION(S)	
		Media artworks synthesize meaning and form cultural experience.	How do we relate knowledge ar understanding and making med learn about and create meaning media artworks?	ia artworks? How do we
	MA: Cn11.1.III HS ADVANCED	Relate artistic ideas and works with societal, cultural, and lunderstanding.	nistorical context to deepen	RELATE
		 c. Demonstrate the relationships of media arts ideas a values, through relevant and impactful media artwo d. Critically investigate and strategically interact with lemedia arts. 	rks.	
		ENDURING UNDERSTANDING Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts.	ESSENTIAL QUESTION(S) How does media arts relate to it purposes, and values? How doe relationships inform and deeper understanding and work?	s investigating these

ATTENTION

Principle of directing perception through sensory and conceptual impact.

BALANCE

Principle of the equitable and/or dynamic distribution of items in a media arts composition or structure for aesthetic meaning, as in a visual frame, or within game architecture.

COMPONENTS

The discrete portions and aspects of media artworks, including: elements, principles, processes, parts, assemblies, etc., such as: light, sound, space, time, shot, clip, scene, sequence, movie, narrative, lighting, cinematography, interactivity, etc., etc.

COMPOSITION

Principle of arrangement and balancing of components of a work for meaning and Message.

CONSTRAINTS

Limitations on what is possible, both real and perceived.

CONTRAST

Principle of using the difference between items, such as elements, qualities and components, to mutually complement them.

CONTINUITY

The maintenance of uninterrupted flow, continuous action or self-consistent detail. Across the various scenes or components of a media artwork, i.e. game components, branding, movie timeline, series, etc.

CONTEXT

The situation surrounding the creation or experience of media artworks that influences the work, artist or audience. This can include how, where, and when media experiences take place, as well as additional internal and external factors (personal, societal, cultural, historical, physical, virtual, economic, systemic, etc.).

CONVENTION

An established, common, or predictable rule, method, or practice within media arts production, such as the notion of a 'hero' in storytelling.

COPYRIGHT

The exclusive right to make copies, license, and otherwise exploit a produced work.

DIGITAL IDENTITY

How one is presented, perceived and recorded online, including personal and collective information and sites, e-communications, commercial tracking, etc.

DIVERGENT THINKING

Unique, original, uncommon, idiosyncratic ideas; thinking "outside of the box".

DESIGN THINKING

A cognitive methodology that promotes innovative problem solving through the prototyping and testing process commonly used in design.

EMPHASIS

Principle of giving greater compositional strength to a particular element or component in a media artwork.

Moral guidelines and philosophical principles for determining appropriate behavior within media arts environments.

EXAGGERATION

Principle of pushing a media arts element or component into an extreme for provocation, attention, contrast, as seen in character, voice, mood, message, etc.

EXPERIENTIAL DESIGN

Area of media arts wherein interactive, immersive spaces and activities are created for the user; associated with entertainment design.

FAIRNESS

Complying with appropriate, ethical and equitable rules and guidelines.

FAIR USE

Permits limited use of copyrighted material without acquiring permission from the rights holders, including commentary, search engines, criticism. etc.

FORCE

Principle of energy or amplitude within an element, such as the speed and impact of a character's motion.

GENERATIVE METHODS

Various inventive techniques for creating new ideas and models, such as brainstorming, play, open exploration, experimentation, inverting assumptions, rule-bending, etc.

HYBRIDIZATION

Principle of combining two existing media forms to create new and original forms, such as merging theatre and multimedia.

INTERACTIVITY

A diverse range of articulating capabilities between media arts components, such as user, audience, sensory elements, etc., that allow for inputs and outputs of responsive connectivity via sensors, triggers, interfaces, etc., and may be used to obtain data, commands, or information and may relay immediate feedback, or other communications; contains unique sets of aesthetic principles.

JUXTAPOSITION

Placing greatly contrasting items together for effect.

LEGAL

The legislated parameters and protocols of media arts systems, including user agreements, publicity releases, copyright, etc.

MANAGE AUDIENCE EXPERIENCE

The act of designing and forming user sensory episodes through multi-sensory captivation, such as using sequences of moving image and sound to maintain and carry the viewer's attention, or constructing thematic spaces in virtual or experiential design.

MARKETS

The various commercial and informational channels and forums for media artworks, such as T.V., radio, internet, fine arts, non-profit, communications, etc.

MEDIA ARTS CONTEXTS

The diverse locations and circumstances of media arts, including its markets, networks, technologies and vocations.

MEDIA ENVIRONMENTS

Spaces, contexts and situations where media artworks are produced and experienced, such as in theaters, production studios and online.

MEDIA LITERACY

A series of communication competencies, including the ability to access, analyze, evaluate, and communicate information in a variety of forms, including print and non-print messages – **National Association for Media Literacy** Education.

MEDIA MESSAGES

The various artistic, emotional, expressive, prosaic, commercial, utilitarian and informational communications of media artworks.

MEANING

The formulation of significance and purposefulness in media artworks.

MODELING OR CONCEPT MODELING

Creating a digital or physical representation or sketch of an idea, usually for testing; prototyping.

MOVEMENT

Principle of motion of diverse items within media artworks.

MULTIMODAL PERCEPTION

The coordinated and synchronized integration of multiple sensory systems (vision, touch, auditory, etc.) in media artworks.

MULTIMEDIA THEATRE

The combination of live theatre elements and digital media (sound, projections, video, etc.) into a unified production for a live audience.

NARRATIVE STRUCTURE

The framework for a story, usually consisting of an arc of beginning, conflict and resolution.

PERSONAL AESTHETIC

An individually formed, idiosyncratic style or manner of expressing oneself; an artist's "voice".

PERSPECTIVE

Principle pertaining to the method of threedimensional rendering, point-of-view, and angle of composition.

POINT OF VIEW

The position from which something or someone is observed; the position of the narrator in relation to the story, as indicated by the narrator's outlook from which the events are depicted and by the attitude toward the characters.

POSITIONING

The principle of placement or arrangement.

PRODUCTION PROCESSES

The diverse processes, procedures, or steps used to carry out the construction of a media artwork, such as prototyping, playtesting, and architecture construction in game design.

PROTOTYPING

Creating a testable version, sketch or model of a media artwork, such as a game, character, website, application, etc.

RESISTING CLOSURE

Delaying completion of an idea, process or production, or persistently extending the process of refinement, towards greater creative solutions or technical perfection.

RESPONSIVE USE OF FAILURE

Incorporating errors towards persistent improvement of an idea, technique, process or product.

RULES

The laws, or guidelines for appropriate behavior; protocols.

SAFETY

Maintaining proper behavior for the welfare of self and others in handling equipment and interacting with media arts environments and groups.

SOFT SKILLS

Diverse organizational and management skills, useful to employment, such as collaboration, planning, adaptability, communication, etc.

STYLISTIC CONVENTION

A common, familiar, or even "formulaic" presentation form, style, technique or construct, such as the use of tension building techniques in a suspense film, for example.

SYSTEMIC COMMUNICATIONS

Socially or technologically organized and higherorder media arts communications such as networked multimedia, television formats and broadcasts, "viral" videos, social multimedia (e.g. "vine" videos), remixes, transmedia, etc.

SYSTEM(S)

The complex and diverse technological structures and contexts for media arts production, funding, distribution, viewing, and archiving.

TECHNOLOGICAL

The mechanical aspects and contexts of media arts production, including hardware, software, networks, code, etc.

TONE

Principle of "color", "texture" or "feel" of a media arts element or component, as for sound, lighting, mood, sequence, etc.

TRANSDISCIPLINARY PRODUCTION

Accessing multiple disciplines during the conception and production processes of media creation, and using new connections or ideas that emerge to inform the work.

TRANSMEDIA PRODUCTION

Communicating a narrative and/or theme over multiple media platforms, while adapting the

style and structure of each story component to the unique qualities of the platforms.

VIRTUAL CHANNELS

Network based presentation platforms such as: YouTube, Vimeo, Deviantart, etc.

VIRTUAL WORLDS

Online, digital, or synthetic environments (e.g. Minecraft, Second Life).

VOCATIONAL

The workforce aspects and contexts of media art.

American Alliance for Theatre and Education www.aate.com

Americans for the Arts www.americansforthearts.org

Educational Theatre Association www.schooltheatre.org

Graphic: Mouse by Iconsphere from the Noun Project www.thenounproject.com

The Kennedy Center

education.kennedy-center.org//education/ceta/arts integration definition.pdf

Media Arts

www.mediaartseducation.org

National Art Education Association www.arteducators.org

National Association for Music Education www.nafme.org

National Coalition for Core Arts Standards www.nationalartsstandards.org

National Dance Education Organization www.ndeo.org

State Education Agency Directors of Arts Education seadae.org

Wiggins, Grant and McTighe, Jay (2005). Understanding by Design Association for Supervision & Curriculum Development (2nd ed.). ecosensing.org/wp-content/uploads/2015/11/Understanding-by-Design-Expanded-2nd-Edition.pdf

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